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Fiona Fui-Hoon Nah · Keng Siau (Eds.)

# HCI in Business, Government and Organizations

## Information Systems and Analytics

6th International Conference, HCIBGO 2019

Held as Part of the 21st HCI International Conference, HCII 2019

Orlando, FL, USA, July 26–31, 2019

Proceedings, Part II

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## Foreword

The 21st International Conference on Human-Computer Interaction, HCI International 2019, was held in Orlando, FL, USA, during July 26–31, 2019. The event incorporated the 18 thematic areas and affiliated conferences listed on the following page.

A total of 5,029 individuals from academia, research institutes, industry, and governmental agencies from 73 countries submitted contributions, and 1,274 papers and 209 posters were included in the pre-conference proceedings. These contributions address the latest research and development efforts and highlight the human aspects of design and use of computing systems. The contributions thoroughly cover the entire field of human-computer interaction, addressing major advances in knowledge and effective use of computers in a variety of application areas. The volumes constituting the full set of the pre-conference proceedings are listed in the following pages.

This year the HCI International (HCII) conference introduced the new option of “late-breaking work.” This applies both for papers and posters and the corresponding volume(s) of the proceedings will be published just after the conference. Full papers will be included in the *HCII 2019 Late-Breaking Work Papers Proceedings* volume of the proceedings to be published in the Springer LNCS series, while poster extended abstracts will be included as short papers in the *HCII 2019 Late-Breaking Work Poster Extended Abstracts* volume to be published in the Springer CCIS series.

I would like to thank the program board chairs and the members of the program boards of all thematic areas and affiliated conferences for their contribution to the highest scientific quality and the overall success of the HCI International 2019 conference.

This conference would not have been possible without the continuous and unwavering support and advice of the founder, Conference General Chair Emeritus and Conference Scientific Advisor Prof. Gavriel Salvendy. For his outstanding efforts, I would like to express my appreciation to the communications chair and editor of *HCI International News*, Dr. Abbas Moallem.

July 2019

Constantine Stephanidis

# **HCI International 2019 Thematic Areas and Affiliated Conferences**

Thematic areas:

- HCI 2019: Human-Computer Interaction
- HIMI 2019: Human Interface and the Management of Information

Affiliated conferences:

- EPCE 2019: 16th International Conference on Engineering Psychology and Cognitive Ergonomics
- UAHCI 2019: 13th International Conference on Universal Access in Human-Computer Interaction
- VAMR 2019: 11th International Conference on Virtual, Augmented and Mixed Reality
- CCD 2019: 11th International Conference on Cross-Cultural Design
- SCSM 2019: 11th International Conference on Social Computing and Social Media
- AC 2019: 13th International Conference on Augmented Cognition
- DHM 2019: 10th International Conference on Digital Human Modeling and Applications in Health, Safety, Ergonomics and Risk Management
- DUXU 2019: 8th International Conference on Design, User Experience, and Usability
- DAPI 2019: 7th International Conference on Distributed, Ambient and Pervasive Interactions
- HCIBGO 2019: 6th International Conference on HCI in Business, Government and Organizations
- LCT 2019: 6th International Conference on Learning and Collaboration Technologies
- ITAP 2019: 5th International Conference on Human Aspects of IT for the Aged Population
- HCI-CPT 2019: First International Conference on HCI for Cybersecurity, Privacy and Trust
- HCI-Games 2019: First International Conference on HCI in Games
- MobiTAS 2019: First International Conference on HCI in Mobility, Transport, and Automotive Systems
- AIS 2019: First International Conference on Adaptive Instructional Systems

## **Pre-conference Proceedings Volumes Full List**

1. LNCS 11566, Human-Computer Interaction: Perspectives on Design (Part I), edited by Masaaki Kurosu
2. LNCS 11567, Human-Computer Interaction: Recognition and Interaction Technologies (Part II), edited by Masaaki Kurosu
3. LNCS 11568, Human-Computer Interaction: Design Practice in Contemporary Societies (Part III), edited by Masaaki Kurosu
4. LNCS 11569, Human Interface and the Management of Information: Visual Information and Knowledge Management (Part I), edited by Sakae Yamamoto and Hirohiko Mori
5. LNCS 11570, Human Interface and the Management of Information: Information in Intelligent Systems (Part II), edited by Sakae Yamamoto and Hirohiko Mori
6. LNAI 11571, Engineering Psychology and Cognitive Ergonomics, edited by Don Harris
7. LNCS 11572, Universal Access in Human-Computer Interaction: Theory, Methods and Tools (Part I), edited by Margherita Antona and Constantine Stephanidis
8. LNCS 11573, Universal Access in Human-Computer Interaction: Multimodality and Assistive Environments (Part II), edited by Margherita Antona and Constantine Stephanidis
9. LNCS 11574, Virtual, Augmented and Mixed Reality: Multimodal Interaction (Part I), edited by Jessie Y. C. Chen and Gino Fragomeni
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11. LNCS 11576, Cross-Cultural Design: Methods, Tools and User Experience (Part I), edited by P. L. Patrick Rau
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13. LNCS 11578, Social Computing and Social Media: Design, Human Behavior and Analytics (Part I), edited by Gabriele Meiselwitz
14. LNCS 11579, Social Computing and Social Media: Communication and Social Communities (Part II), edited by Gabriele Meiselwitz
15. LNAI 11580, Augmented Cognition, edited by Dylan D. Schmorow and Cali M. Fidopiastis
16. LNCS 11581, Digital Human Modeling and Applications in Health, Safety, Ergonomics and Risk Management: Human Body and Motion (Part I), edited by Vincent G. Duffy

17. LNCS 11582, Digital Human Modeling and Applications in Health, Safety, Ergonomics and Risk Management: Healthcare Applications (Part II), edited by Vincent G. Duffy
18. LNCS 11583, Design, User Experience, and Usability: Design Philosophy and Theory (Part I), edited by Aaron Marcus and Wentao Wang
19. LNCS 11584, Design, User Experience, and Usability: User Experience in Advanced Technological Environments (Part II), edited by Aaron Marcus and Wentao Wang
20. LNCS 11585, Design, User Experience, and Usability: Application Domains (Part III), edited by Aaron Marcus and Wentao Wang
21. LNCS 11586, Design, User Experience, and Usability: Practice and Case Studies (Part IV), edited by Aaron Marcus and Wentao Wang
22. LNCS 11587, Distributed, Ambient and Pervasive Interactions, edited by Norbert Streitz and Shin'ichi Konomi
23. LNCS 11588, HCI in Business, Government and Organizations: eCommerce and Consumer Behavior (Part I), edited by Fiona Fui-Hoon Nah and Keng Siau
24. LNCS 11589, HCI in Business, Government and Organizations: Information Systems and Analytics (Part II), edited by Fiona Fui-Hoon Nah and Keng Siau
25. LNCS 11590, Learning and Collaboration Technologies: Designing Learning Experiences (Part I), edited by Panayiotis Zaphiris and Andri Ioannou
26. LNCS 11591, Learning and Collaboration Technologies: Ubiquitous and Virtual Environments for Learning and Collaboration (Part II), edited by Panayiotis Zaphiris and Andri Ioannou
27. LNCS 11592, Human Aspects of IT for the Aged Population: Design for the Elderly and Technology Acceptance (Part I), edited by Jia Zhou and Gavriel Salvendy
28. LNCS 11593, Human Aspects of IT for the Aged Population: Social Media, Games and Assistive Environments (Part II), edited by Jia Zhou and Gavriel Salvendy
29. LNCS 11594, HCI for Cybersecurity, Privacy and Trust, edited by Abbas Moallem
30. LNCS 11595, HCI in Games, edited by Xiaowen Fang
31. LNCS 11596, HCI in Mobility, Transport, and Automotive Systems, edited by Heidi Krömker
32. LNCS 11597, Adaptive Instructional Systems, edited by Robert Sottilare and Jessica Schwarz
33. CCIS 1032, HCI International 2019 - Posters (Part I), edited by Constantine Stephanidis



34. CCIS 1033, HCI International 2019 - Posters (Part II), edited by Constantine Stephanidis
35. CCIS 1034, HCI International 2019 - Posters (Part III), edited by Constantine Stephanidis

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# 6th International Conference on HCI in Business, Government and Organizations (HCIBGO 2019)

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The full list with the Program Board Chairs and the members of the Program Boards of all thematic areas and affiliated conferences is available online at:

<http://www.hci.international/board-members-2019.php>



# HCI International 2020

The 22nd International Conference on Human-Computer Interaction, HCI International 2020, will be held jointly with the affiliated conferences in Copenhagen, Denmark, at the Bella Center Copenhagen, July 19–24, 2020. It will cover a broad spectrum of themes related to HCI, including theoretical issues, methods, tools, processes, and case studies in HCI design, as well as novel interaction techniques, interfaces, and applications. The proceedings will be published by Springer. More information will be available on the conference website: <http://2020.hci.international/>.

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## Contents – Part II

### Business Information Systems, Dashboards and Visualization

Prohibiting Bring Your Own Device (BYOD) in Companies: Effectiveness and Efficiency vs. Satisfaction. . . . .	3
<i>Andreas Auinger and Werner Wetzlinger</i>	
Multi-sided Platforms: A Business Model for BIM Adoption in Built Environment SMEs . . . . .	22
<i>Saeed Banihashemi, Hamed Sarbazhosseini, Sisira Adikari, Farshid Hosseini, and M. Reza Hosseini</i>	
An Investigation to the Impacts of Information Systems Flexibility on Information Systems Strategy Implementation . . . . .	33
<i>Si Chen, Jiaqi Yan, and Qing Ke</i>	
Upstream, Downstream or Competitor? Detecting Company Relations for Commercial Activities . . . . .	42
<i>Yi-Pei Chen, Ting-Lun Hsu, Wen-Kai Chung, Shih-Chieh Dai, and Lun-Wei Ku</i>	
Exploring Errors in Reading a Visualization via Eye Tracking Models Using Stochastic Geometry. . . . .	53
<i>Michael G. Hilgers and Aaron Burke</i>	
Creating Value with Proto-Research Persona Development. . . . .	72
<i>Prateek Jain, Soussan Djamasbi, and John Wyatt</i>	
Do Development Strategies Influence the Performance of Mobile Apps? Market Status Matters . . . . .	83
<i>Bei Luo, Xiaoke Zhang, Lele Kang, and Qiqi Jiang</i>	
Simple Mouse Attribute Analysis . . . . .	95
<i>Jennifer Matthiesen and Michael B. Holte</i>	
Next Level Service Performance - Intelligent Order Assistants in Automotive After Market . . . . .	114
<i>Joachim Reiter, Andrea Mueller, Uwe Hartmann, Michael Daniel Schatz, and Larissa Greschuchna</i>	
Foundational UX Research—Process Best Practices. . . . .	126
<i>Alwyn Sekhri</i>	

Soccer Competitiveness Using Shots on Target: Data Mining Approach. . . . .	141
<i>Neetu Singh, Apoorva Kanthwal, and Prashant Bidhuri</i>	
Recommendation as a Service in Mergers and Acquisitions Transactions . . . . .	151
<i>Yu-Chen Yang, Yi-Syuan Ke, Weiwei Wu, Keng-Pei Lin, and Yong Jin</i>	
<b>Social Media and Big Data Analytics in Business</b>	
The Privacy Paradox in HCI: Calculus Behavior in Disclosing PII Online . . . . .	163
<i>Cheryl Booth and Shuyuan Mary Ho</i>	
A Classification Framework for Online Social Support Using Deep Learning . . . . .	178
<i>Langtao Chen</i>	
Identifying Essential Factors for Deriving Value from Big Data Analytics in Healthcare . . . . .	189
<i>Brenda Eschenbrenner</i>	
A Medical Decision Support System Using Text Mining to Compare Electronic Medical Records . . . . .	199
<i>Pei-ju Lee, Yen-Hsien Lee, Yihuang Kang, and Ching-Ping Chao</i>	
An Incremental Clustering Approach to Personalized Tag Recommendations. . . . .	209
<i>Yen-Hsien Lee and Tsai-Hsin Chu</i>	
Motivating User-Generated Content Contribution with Voluntary Donation to Content Creators . . . . .	221
<i>Lili Liu</i>	
Deal Communication Through Microblogging. . . . .	231
<i>Yi Liu</i>	
The Effects of Privacy Awareness and Content Sensitivity on User Engagement . . . . .	242
<i>Martin Stabauer</i>	
Effect of Firms' Responsive Strategies in Crisis: Based on Big Data Analysis in Social Media . . . . .	256
<i>Xiaolun Wang and Lin Liu</i>	
Understanding User Engagement Mechanisms on a Live Streaming Platform . . . . .	266
<i>Xinwei Wang and Dezhi Wu</i>	

Identifying Opinion Leaders in Virtual Travel Community Based on Social Network Analysis . . . . .	276
<i>Jinbi Yang, Yukang Zhang, and Libo Liu</i>	
Who Borrows Money from Microloan Platform? - Evidence from Campus E-card . . . . .	295
<i>Chenghong Zhang, Shuaiyong Xiao, Tian Lu, and Xianghua Lu</i>	
<b>Collaboration, Decision Making and Open Innovation</b>	
Skill and the Art of Tax Filing Excellence: Comparison of Two Cultures. . . .	307
<i>Craig C. Claybaugh, Peter Haried, and Linjia Tang</i>	
Humanoid Robots as Interviewers for Automated Credibility Assessment. . . .	316
<i>Aaron C. Elkins, Amit Gupte, and Lance Cameron</i>	
ICT Use as Mediator Between Job Demands and Work-Life Balance Satisfaction . . . . .	326
<i>Catherine Hellemans, Pierre Flandrin, and Cécile van de Leemput</i>	
Consciousness of Cyber Defense: Boundary Objects for Expansive Learning Through Creation of Contradictions . . . . .	338
<i>Shuyuan Mary Ho, Diogo Oliveira, and Raghav Rathi</i>	
An Improved Grey Multivariable Verhulst Model for Predicting CO <sub>2</sub> Emissions in China . . . . .	354
<i>Yi-Chung Hu, Hang Jiang, Peng Jiang, and Peiyi Kong</i>	
User Experiences of Incident Reporting Software in Fire Services: An Integrative Review and Meta-Analysis . . . . .	367
<i>Aimee Kendall Roundtree</i>	
A Storm in a Teacup: On the Necessity/Difficulty of Establishing a National Taiwanese Opera Troupe in Taiwan . . . . .	379
<i>Shin-yi Lee</i>	
Hidden Champions: A Study on Recruiting Top-Level Staff in Rural Areas . . . . .	393
<i>Andrea Mueller, Alexander Feldberger, Christina Miclau, Philipp Koch, Lena Walter, Sarah Feige, Nicolas Schmidt, Moritz Neth, and Oliver Korn</i>	
Scaling Productivity and Innovation on the Path to Exascale with a “Team of Teams” Approach . . . . .	408
<i>Elaine M. Raybourn, J. David Moulton, and Aimee Hungerford</i>	

Time to Track Cross-Sector Collaboration: Digital Prescriptions  
for Governing Fragmented Governments . . . . . 422  
*Khadijeh Roya Rouzbehani*

Human-Centered Framework for Managing IT Project Portfolio . . . . . 432  
*Hamed Sarbazhosseini, Saeed Banihashemi, and Sisira Adikari*

Human Collaboration on Crowdsourcing Platforms – a Content Analysis . . . . 443  
*Navid Tavanapour and Eva A. C. Bittner*

Using Big Data Analytics and Visualization to Create IoT-enabled Science  
Park Smart Governance Platform . . . . . 459  
*Hsiao-Fang Yang, Chia-Hou Kay Chen, and Kuei-Ling Belinda Chen*

Research on Visual Management of State Key Laboratory Environment. . . . . 473  
*Chongwen Yuan and Huang Zhang*

Correction to: Scaling Productivity and Innovation on the Path  
to Exascale with a “Team of Teams” Approach . . . . . C1  
*Elaine M. Raybourn, J. David Moulton, and Aimee Hungerford*

Correction to: Understanding User Engagement Mechanisms  
on a Live Streaming Platform. . . . . C2  
*Xinwei Wang and Dezhi Wu*

**Author Index** . . . . . 483

# Contents – Part I

## Electronic, Mobile and Ubiquitous Commerce

A Study of Models for Forecasting E-Commerce Sales During a Price War in the Medical Product Industry . . . . .	3
<i>Pei-Hsuan Hsieh</i>	
Current State of Mixed Reality Technology for Digital Retail: A Literature Review . . . . .	22
<i>Shubham Jain and Dirk Werth</i>	
Key Success Factors Analysis of Integration of O2O into 7-Eleven Convenient Store . . . . .	38
<i>Chung-Chi Kao, Che-Hung Liu, Yang-Ming Lu, and Chia-Fen Hsieh</i>	
Human-Computer Interaction in Physical Retail Environments and the Impact on Customer Experience: Systematic Literature Review and Research Agenda . . . . .	51
<i>Gabriele Obermeier and Andreas Auinger</i>	
Modifying e-Service Quality for Automotive Repair Shops . . . . .	67
<i>Canveet Randhawa and Norman Shaw</i>	
Smartphones as an Opportunity to Increase Sales in Brick-and-Mortar Stores: Identifying Sales Influencers Based on a Literature Review . . . . .	82
<i>Robert Zimmermann, Andreas Auinger, and René Riedl</i>	
<b>eBanking and Digital Money</b>	
The Value of Bank Relationship: Evidence from China . . . . .	101
<i>Chyi-Lun Chiou</i>	
The Role of Mobile Money in Somalia's Remittance System . . . . .	119
<i>Mohamed Elmi and Ojelanki Ngwenyama</i>	
Interactional Aesthetics of Blockchain Technology . . . . .	137
<i>Michael Heidt, Andreas Bischof, and Arne Berger</i>	
Blockchain and Trust: A Practice-Based Inquiry . . . . .	148
<i>Michael Heidt, Arne Berger, and Andreas Bischof</i>	



Interactive Systems in the Student-Bank Relationship: A Research on the Views of the University of Bucharest Students on the Utility and Adaptability of HCI Technologies. . . . .	159
<i>Valentin Mihai Leoveanu, Mihaela Cornelia Sandu, and Adela Coman</i>	
<b>Consumer Behaviour</b>	
The Role of User Emotions for Content Personalization in e-Commerce: Literature Review . . . . .	177
<i>Artem Bielozorov, Marija Bezbradica, and Markus Helfert</i>	
Ad Click Prediction: Learning from Cognitive Style . . . . .	194
<i>Tingting Cha, Shaohua Lian, and Chenghong Zhang</i>	
Presenting Your Products in Virtual Reality: Do not Underestimate Cybersickness. . . . .	206
<i>Kai Israel, Christopher Zerres, Dieter K. Tscheulin, Lea Buchweitz, and Oliver Korn</i>	
Transforming User Experience of Nutrition Facts Label - An Exploratory Service Innovation Study . . . . .	225
<i>Prateek Jain and Soussan Djamasbi</i>	
Exploring Relationships Between e-Tailing Website Quality and Purchase Intention. . . . .	238
<i>Hibah Khalil, Karthikeyan Umapathy, Lakshmi C. Goel, and Sandeep Reddivari</i>	
Adding ‘Social’ to Commerce to Influence Purchasing Behaviour. . . . .	257
<i>Zainab Mehdi Hussain Khan and Norman Shaw</i>	
The Effect of Internet Celebrity’s Endorsement on Consumer Purchase Intention. . . . .	274
<i>Yi-Cheng Ku, Yie-Fang Kao, and MingJiao Qin</i>	
Moderating Effect of Country of Origin to the Evaluation of Cellphones . . . .	288
<i>Chih-Chin Liang</i>	
How Does Social Tie Influence the User Information Sharing Behavior in Social Commerce Sites . . . . .	298
<i>Libo Liu, Yani Shi, Xuemei Tian, and Jiaqi Yan</i>	
Avoiding Mistakes in Medical High-Tech Treatments and E-Commerce Applications – a Salutary UX-Research Innovation . . . . .	306
<i>Christina Miclau, Oliver Gast, Julius Hertel, Anja Wittmann, Achim Hornecker, and Andrea Mueller</i>	

<p>Persuaded by Electronic Word of Mouth (eWOM): Network Coproduction Model on Chinese Social-Ecommerce App . . . . .</p> <p style="padding-left: 20px;"><i>Haoning Xue</i></p>	<p>323</p>
<p>Online Shopping Motives - An Empirical Investigation of Consumer Buying Behavior in Germany’s Main Online Retail Segments . . . . .</p> <p style="padding-left: 20px;"><i>Silvia Zaharia</i></p>	<p>333</p>
<p>User Experience Study: The Service Expectation of Hotel Guests to the Utilization of AI-Based Service Robot in Full-Service Hotels . . . . .</p> <p style="padding-left: 20px;"><i>Yaozhi Zhang and Shanshan Qi</i></p>	<p>350</p>
<p>Effects of Conscientiousness on Users’ Eye-Movement Behaviour with Recommender Interfaces . . . . .</p> <p style="padding-left: 20px;"><i>Lin Zhang and Heshan Liu</i></p>	<p>367</p>
<p><b>Author Index</b> . . . . .</p>	<p>377</p>