

Building Arduino PLCs

The essential techniques you need
to develop Arduino-based PLCs



Pradeeka Seneviratne

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ISBN-13 (pbk): 978-1-4842-2631-5
DOI: 10.1007/978-1-4842-2632-2

ISBN-13 (electronic): 978-1-4842-2632-2

Library of Congress Control Number: 2017932449

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About the Author



Pradeeka Seneviratne is a software engineer with over 10 years of experience in computer programming and systems design. He loves programming embedded systems such as Arduino and Raspberry Pi. Pradeeka started learning about electronics when he was at primary college by reading and testing various electronic projects found in newspapers, magazines, and books.

Pradeeka is currently a full-time software engineer who works with highly scalable technologies. Previously, he worked as a software engineer for several IT infrastructure and technology servicing companies, and he was also a teacher for information technology and Arduino development.

He researches how to make Arduino-based unmanned aerial vehicles and Raspberry Pi-based security cameras.

Pradeeka is also the author of the *Internet of Things with Arduino Blueprints*, Packt Publishing.

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Jayakarthishgeyan started understanding how computing devices and operating systems work when he started repairing his personal computer in middle school. That was when he first got his hands on electronics.

From his third year in the undergraduate degree program, he started building prototypes for various startups around the world as a freelancer. Currently, Jayakarthishgeyan is a full-time technical lead of the R&D division in a home automation startup and works as a consultant to many other companies involved in robotics, industrial automation, and other IoT solutions. He helps build prototypes to bring their ideas to reality.