# On the Security of Some Variants of the RSA Signature Scheme 

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#### Abstract

We describe adaptive attacks on several variants of the RSA signature scheme by de Jonge and Chaum. Moreover, we show how to break Boyd's scheme with an adaptive, a directed and a known signature attack. The feasibility of the adaptive attack on Boyd's scheme is illustrated by a concrete example.


Keywords: cryptanalysis, digital signature schemes, RSA variants.

## 1 Introduction

Since the invention of the RSA signature scheme [20] in 1978, many variants have been proposed in order to improve the security and the efficiency of the scheme. However, these attempts have not always been successful. For instance, Rabin [19] and Williams [22] suggested schemes whose security can be proved equivalent to factoring the modulus as long as the attacker is assumed to be passive, but which are vulnerable to so-called adaptive attacks (see [11] for a formal description of attacker models on signature schemes). Proposals to increase the efficiency, such as to use the same modulus for all users, have shown to be vulnerable ( $[8,12]$ respectively) as well. Finally, it was suggested to use other group structures, such as elliptic curves or Lucas functions [14, 9, 17], but as was discovered recently, these variants do not provide better security than the basic scheme [1-3].

In 1986 de Jonge and Chaum suggested a generalization of the RSA signature scheme [13] and discussed several of its instances. In particular, they showed that many special cases are vulnerable to adaptive attacks [7] that make use of the multiplicative property of the RSA scheme. They came up with a specific variant they claimed to be resistant against such attacks. Recently, Boyd proposed another special case of this generalized scheme [4] that works in a relatively small subgroup of $\mathbb{Z}_{n}^{*}$ and is therefore quite efficient.

## Our Contribution:

In this paper we will first point out that de Jonge-Chaum signature scheme is vulnerable to adaptive attacks as well. We then describe in detail an adaptive attack on Boyd's scheme and give an analysis of its runtime and its success probability. For a concrete realization of the scheme, with RIPEMD-160 [10] used as hash-function, we show a successful attack: if the attacker manages to obtain from a user the signatures on the following six messages (for instance as payment for an electronic service),

> "Check \#00000000167658: value $\$ 1.00$ ", "Check \#00000000347533: value $\$ 1.00$ ", "Check \#00000003719673: value $\$ 1.00$ ", "Check \#00000007303360: value $\$ 1.00$ ", "Check \#00000014393409: value $\$ 1.00$ ", "Check \#00002271656103: value $\$ 1.00$ ",
he can also compute a valid signature (with respect to this user's public key) on the message
"Check \#00002228615476: value $\$ 1$ '000'000.00" .
This attack works because the 160 bit hash-values produced by RIPEMD-160 are quite likely to be the product of relatively short factors (in this example less than 32 bits). This attack is then extended to a directed and a knownsignature attack. Finally we outline how these ideas could be used to attack a naive implementation of the RSA blind signature scheme.

## Organization of the Paper:

In Section 2 we review the de Jonge-Chaum scheme and describe our attack.
In Section 3, we focus on Boyd's scheme, describe our cryptanalysis and the concrete attack. Section 4 concludes the paper with a discussion of the potential vulnerability of a naive implementation of RSA blind signature scheme.

## 2 An Adaptive Attack on the de Jonge-Chaum Scheme

### 2.1 Review of the de Jonge-Chaum Scheme

In [13], de Jonge and Chaum consider several variations of the basic RSA signature scheme with the goal to avoid adaptive attacks. These variations can be characterized by the verification equation

$$
\sigma^{f_{1}(m, n)} \equiv f_{2}(m, n)(\bmod n),
$$

where $n$ is the signer's public modulus, $m$ is the message, $\sigma$ is the signature, and $f_{1}, f_{2}:\{0,1\}^{*} \times \mathbb{Z} \rightarrow \mathbb{Z}$ are efficiently computable functions mapping ( $m, n$ ) to an integer. For example, the choices

$$
f_{1}(m, n)=e \quad \text { and } \quad f_{2}(m, n)=m
$$

for an integer constant $e$ with $\operatorname{gcd}(e, \varphi(n))=1$ result in the standard RSA signature scheme (without hashing).

Since the signer knows the factorization of $n$ he can compute the $f_{1}(m, n)$-th root of $f_{2}(m, n)$ (if it exists) which is signature $\sigma$ on $m$.

For several choices of $f_{1}$ and $f_{2}$ de Jonge and Chaum show that adaptive attacks on the resulting signature scheme are possible and finally come up with a scheme they think is secure in this respect, i.e. the variant with the verification equation

$$
\sigma^{2 m+1} \equiv m(\bmod n)
$$

They claim explicitly that this scheme is secure for messages of arbitrary length and that messages need not contain redundancy. We will show in the next subsection that under these assumptions multiplicative attacks are possible.

### 2.2 The Adaptive Attack

An adaptive attack on the above scheme works as follows. Assume the attacker wants to construct a signature on a message $m$ by having the signer sign two other messages $m_{1}(\neq m)$ and $m_{2}(\neq m)$. He constructs $m_{1}$ and $m_{2}$ as follows.

- choose an arbitrary integer $u>0$ and compute

$$
m_{1}:=\frac{(2 m+1) \cdot(2 u+1)-1}{2}
$$

- compute integers $k$ and $j$ satisfying the equation

$$
2 m m_{1}+2 k n+1=j \cdot(2 m+1)
$$

This can be done by first computing

$$
k \equiv \frac{-2 m m_{1}-1}{2 n} \equiv \frac{m_{1}-1}{2 n}(\bmod 2 m+1)
$$

(if $\operatorname{gcd}(n, 2 m+1)=1$ ) and then computing $j$ accordingly.

- finally compute $m_{2}:=m m_{1}+k n$.

The attacker then has the signer to issue signatures $\sigma_{1}$ and $\sigma_{2}$ on the messages $m_{1}$ and $m_{2}$, respectively. With the values $u, k$, and $j$ he is now able to construct a signature on $m$ by computing

$$
\sigma:=\frac{\sigma_{2}^{j}}{\sigma_{1}^{2 u+1}}
$$

This is a valid signature on $m$ since

$$
\begin{aligned}
\sigma^{2 m+1} & \equiv \frac{\sigma_{2}^{j \cdot(2 m+1)}}{\sigma_{1}^{(2 u+1) \cdot(2 m+1)}} \equiv \frac{\sigma_{2}^{2 m m_{1}+2 k n+1}}{\sigma_{1}^{2 m_{1}+1}} \equiv \frac{\sigma_{2}^{2 m_{2}+1}}{m_{1}} \\
& \equiv \frac{m_{2}}{m_{1}} \equiv m(\bmod n)
\end{aligned}
$$

Note that this attack does not work anymore if messages must have redundancy or if the length of messages is limited.

### 2.3 An Attack on the Generalized Scheme

We can adapt the attack to the general scheme with verification equation $\sigma^{f_{1}(m, n)} \equiv$ $f_{2}(m, n)(\bmod n)$ if $f_{1}, f_{2}$ satisfy certain conditions, e.g. an efficient function $\overline{f_{2}}$ must exist such that $f_{2}\left(\bar{f}_{2}(m, n), n\right)=m$. Here the attacker constructs $m_{1}$ and $m_{2}$ as follows.

- He finds integers $u, m_{1}$ with $u \neq 0$ such that

$$
f_{1}\left(m_{1}, n\right):=f_{1}(m, n) u
$$

- computes integers $k$ and $j$ satisfying the equation

$$
f_{1}\left(\vec{f}_{2}\left(f_{2}(m, n) f_{2}\left(m_{1}, n\right)+k n, n\right), n\right)=j \cdot f_{1}(m, n) \text { and }
$$

- finally computes $m_{2}:=\bar{f}_{2}\left(f_{2}(m, n) f_{2}\left(m_{1}, n\right)+k n, n\right)$.

As before, the attacker then has the signer to issue signatures $\sigma_{1}$ and $\sigma_{2}$ on the messages $m_{1}$ and $m_{2}$, respectively. Hence a signature on $m$ can be calculated by $\sigma:=\frac{\sigma_{2}^{3}}{\sigma_{1}^{u}}$. This is a valid signature on $m$ since

$$
\begin{aligned}
\sigma^{f_{1}(m, n)} & \equiv \frac{\sigma_{2}^{j \cdot f_{1}(m, n)}}{\sigma_{1}^{u \cdot f_{1}(m, n)}} \equiv \frac{\sigma_{2}^{f_{1}\left(\bar{f}_{2}\left(f_{2}(m, n) f_{2}\left(m_{1}, n\right)+k n, n\right), n\right)}}{\sigma_{1}^{f_{1}\left(m_{1}, n\right)}} \equiv \frac{\sigma_{2}^{f_{1}\left(m_{2}, n\right)}}{f_{2}\left(m_{1}, n\right)} \\
& \equiv \frac{f_{2}\left(m_{2}, n\right)}{f_{2}\left(m_{1}, n\right)} \equiv f_{2}(m, n)(\bmod n)
\end{aligned}
$$

## 3 Attacking Boyd's Scheme

In this section we will focus on a signature scheme which was recently suggested by Boyd [4].

### 3.1 Review of Boyd's Scheme

Boyd's scheme works a follows:

- Key generation: Each user chooses two large primes $p$ and $q$ such that both $p-1$ and $q-1$ have a large prime factor and then computes $n:=p q$. He further chooses a prime $r \approx 2^{160}$ with $r \mid(p-1)$ and a generator $g$ of order $r$ in $\mathbb{Z}_{n}^{*}$. He keeps $p, q$, and $r$ secret and publishes $g$ and $n$. Moreover, a collision resistant hash function $h$ is chosen.
Remark: It was pointed out by Meijer [4] that $n$ can be factored if $r \chi(q-1)$, as $g(\bmod q)=1$ and thus $\operatorname{gcd}(g-1, n)=q$. Moreover, it was shown by Mao [16] that $n-1$ is a multiple of $r$ if $r$ divides both $p-1$ and $q-1$ and therefore computing RSA-roots in the subgroup of order $r$ is easy. We assume in the following that $r$ is chosen such that given the public parameters it is infeasible to compute a multiple of $r$. Hence $r$ must be composite and of suitable size.
- Signature generation: To sign a message $m($ with $h(m) \neq 0(\bmod r)))$ the signer computes $d:=h(m)^{-1}(\bmod r)$ and $s:=g^{d}(\bmod n)$. Then $s$ is a signature on the message $m$.
- Signature verification: A signature $s$ on $m$ can be verified by checking whether $s^{h(m)} \equiv g(\bmod n)$ holds.

It is suggested to use a 1024 -bit modulus $n$ and a hash function $h$ that outputs 160 -bit values. With these choices of the security the efficiency of the scheme compares favorably with the RSA signature scheme or the DSS scheme.

### 3.2 Basic Observations

In the above scheme, signatures are just different roots of $g$, where the message determines which root it is. Our adaptive attack will make use of the following simple facts:

1. If $s$ is an $(a \cdot b)$-th root of $g$, i.e. $s^{a b} \equiv g(\bmod n)$, then $s^{a}(\bmod n)$ and $s^{b}(\bmod n)$ are $b$-th and $a$-th root of $g$, respectively (this was already observed in [13]).
2. If $s_{a}$ and $s_{b}$ are $a$-th and $b$-th roots of $g$, respectively, and if $\operatorname{gcd}(a, b)=1$, then it is possible to find an $(a \cdot b)$-th root of $g$ by first computing integers $u$ and $v$ satisfying $u a+v b=1$ (using extended Euclid's algorithm) and then computing $s_{a b}=s_{a}^{v} s_{b}^{u}(\bmod n)$ as $s_{a b}^{a b} \equiv s_{a}^{a b v} s_{b}^{a b u} \equiv g^{b v+a u} \equiv g(\bmod n)$.

### 3.3 An Adaptive Attack

The goal of the adaptive attack is to forge a signature on a message $m$ by having the signer issue signatures on some messages $m_{2} \neq m$ for $i=1, \ldots, k$ chosen by the attacker. The idea is to choose $m$ such that

$$
h(m)=g_{1} \cdot g_{2} \cdot \ldots \cdot g_{k}
$$

where $g_{1}, \ldots, g_{k}$ are relatively small integers that are pair-wise coprime. Then $k$ messages $m_{1}, \ldots, m_{k}$ are chosen such that $g_{i}$ divides $h\left(m_{i}\right)$ for $i=1, \ldots, k$. Using the signatures on the messages $m_{1}, \ldots, m_{k}$ the attacker can derive $g_{1}$-th, $\ldots, g_{k}$-th roots of $g$ (fact 1 ) and then compute the ( $g_{1} \cdot g_{2} \cdot \ldots \cdot g_{k}$ )-th root of $g$ (fact 2) which is the signature on $m$. More precisely, the adaptive attack works as follows.

## - Determining $m$ :

In order to forge a signature on a message $m^{\prime}$, the attacker calculates a similar message $m$ (i.e. the semantic content of $m$ and $m^{\prime}$ is the same) such that $h(m)=\prod_{i=1}^{k} g_{i}$ for pair-wise coprime numbers $g_{i} \leq 2^{b}$ for $1 \leq i \leq k$.

- Finding $m_{1}, \ldots, m_{k}$ :

Let $L:=\{ \}$ and $i=1$. Repeat the following step unless $i=k+1$ : The attacker picks a random message $m_{i}$ and computes $h\left(m_{i}\right)$. If $\operatorname{gcd}\left(h\left(m_{i}\right), g_{i}\right) \neq$ 1 , he computes $L:=L \cup\left\{m_{i}\right\}$ and $i:=i+1$.

## - Obtaining signatures:

Ask the signer for signatures $s_{1}, \ldots, s_{k}$ to all messages in $L=\left\{m_{1}, \ldots, m_{k}\right\}$ and combine these signatures using facts 1 and 2 to obtain a signature $s$ on $h(m)$.

We have to estimate the probability that an arbitrary $h(m)$ consists of pair-wise coprime ( $b-1$ )-bit factors only and to determine $c$ such that the probability that each of these factors is a factor in one of the hash values $h\left(m_{1}\right), \ldots, h\left(m_{c}\right)$ for arbitrary messages $m_{1}, \ldots, m_{c}$ is close to 1 .

## Smoothness of a Hash Value

We can try to find a lower bound for the probability that an arbitrary output of the hash function $h$ can be fully factored into pair-wise coprime factors smaller than $2^{b}$ (provided the hash function $h$ is a truly random function). Let $|h(x)|=l b$ for a certain $l \geq 2$ and arbitrary messages $x$. Some "good cases" can be described as follows:

1. $h(m)=z \prod_{i=1}^{l-1} p_{i}$, where $0<z<2^{b-t}$, the $p_{i}$ 's are prime and pairwise distinct, $2^{b-t}<p_{i}<2^{b}$ for $1 \leq i \leq l-1$ and $0<t<b$.
2. $h(m)=\prod_{i=1}^{l} p_{i}$, where the $p_{i}{ }^{\prime}$ s are prime and pairwise distinct, $2^{b-t}<p_{i}<$ $2^{b}$ for $1 \leq i \leq l$.
3. For $2 \leq \bar{j} \leq l-1: h(m)=\prod_{i=1}^{l} p_{i}$, where the $p_{i}$ 's are prime and pairwise distinct, $0<p_{i}<2^{b-t}$ for $1 \leq i \leq j$ and $2^{b-t}<p_{i}<2^{b}$ for $j+1 \leq i \leq l$.
With $\pi\left(2^{b}\right) \approx \frac{2^{b}}{b \ln (2)} \approx \frac{2^{b}}{0.7 b}$ and $\delta=\frac{(b-t) 2^{b}-b 2^{b-t}}{0.7 b(b-t)}$ an approximation for the number of the above listed good cases $\psi$ is

$$
\psi \approx \frac{2^{b-t} \delta^{l-1}}{(l-1)!}+\frac{\delta^{l}}{l!}+\sum_{j=2}^{l-1} \frac{\left(\frac{2^{b-t}}{0.7(b-t)}\right)^{j} \delta^{l-j}}{(l-j)!j!}
$$

For concrete values $b, l$ and $t=3$ (to get an optimal result) the following lower bounds for the probability $\operatorname{Pr}\left(=\psi / 2^{b l}\right)$ that an arbitrary $h(m)$ has only pair-wise coprime factors smaller than $2^{b}$ can be derived.

| $b$ | $l$ | $\|h(m)\|$ | $-\log _{2}(P r)$ |
| :---: | :---: | :---: | :---: |
| 20 | 8 | 160 | 42.4 |
| 23 | 7 | 161 | 36.8 |
| 27 | 6 | 162 | 31.1 |
| 32 | 5 | 160 | 25.3 |
| 40 | 4 | 160 | 19.6 |
| 30 | 8 | 240 | 46.5 |
| 40 | 6 | 240 | 33.9 |
| 32 | 10 | 320 | 62.7 |
| 40 | 8 | 320 | 49.4 |

## Finding Signatures with Suitable Factors

We would like to find a value $c$ that the probability that each element of $L=$ $\left\{g_{1}, \ldots, g_{k}\right\}$ is a factor of one element in $M=\left\{h\left(m_{1}\right), \ldots, h\left(m_{c}\right)\right\}$ is close to 1 , i.e. find $c$ and

$$
\rho:=\operatorname{Pr}\left(\exists\left(j_{1}, \ldots, j_{k}\right): \forall i: g_{i} \mid h\left(m_{j_{i}}\right) \| 1 \leq i \leq k, 1 \leq j_{i} \leq c\right)
$$

such that $\rho \approx 1$. We define

$$
\begin{gathered}
\rho^{\prime}:=\operatorname{Pr}\left(\exists\left(j_{1}, \ldots, j_{k}\right): \forall i: g_{\imath} \mid h\left(m_{j_{v}}\right) \|\right. \\
\left.1 \leq i \leq k, 1 \leq j_{i} \leq c, j_{a} \neq j_{v}, 1 \leq a<v \leq k\right)
\end{gathered}
$$

and obviously $\rho \geq \rho^{\prime}$. For a given $g_{j} \in L$

$$
\operatorname{Pr}\left(\exists i: g_{j}\left|h\left(m_{i}\right)\right| \mid 1 \leq i \leq c\right) \geq 1-\left(1-2^{-b}\right)^{c}
$$

holds. Let us focus on the following experiment:
$-M_{1}=M$.

- For $i=2, \ldots, k: M_{i}=M_{i-1}-\{d\}$, where $d \in M_{i-1}$ and $g_{i-1} \mid d$ if $g_{i-1}$ divides at least one element in $M_{i-1}$. Otherwise $d$ is uniformly chosen in $M_{i-1}$.
- For $i=1, \ldots, k$ : The event $X_{i}$ is that $g_{i}$ divides at least one element in $M_{i}$.

The probability that all $X_{1}, \ldots, X_{k}$ hold is a lower bound for $\rho^{\prime}$. Let us show that $\operatorname{Pr}\left(X_{1}, \ldots, X_{k}\right)>\operatorname{Pr}\left(X_{1}\right) \cdots \operatorname{Pr}\left(X_{k}\right)$ holds. We try to find a lower bound for the probability $\operatorname{Pr}\left(X_{2} \mid X_{1}\right)$. Assume that $g_{1}$ does not divide any element in $M_{1}$. Hence the probability that $g_{2}$ divides at least one of the remaining $c-1$ elements is higher than if these elements were chosen at random. Assume that $g_{1}$ divides at least one element in $M_{1}$. The probability that $g_{1}$ divides at least one element in $M_{2}$ is slightly smaller than if these elements were chosen at random. Hence the probability that $g_{2}$ divides at least one element in $M_{2}$ is slightly higher than if these elements were chosen at random. Hence $\operatorname{Pr}\left(X_{2} \mid X_{1}\right)>\operatorname{Pr}\left(X_{2}\right)$ and in a similar way $\operatorname{Pr}\left(X_{j} \mid X_{1}, \ldots, X_{j-1}\right)>\operatorname{Pr}\left(X_{j}\right)$ for $j=3, \ldots, k$ can be shown. As a result we have

$$
\begin{gathered}
\rho^{\prime}>\prod_{i=1}^{k} 1-\left(1-2^{-b}\right)^{c+1-i}>1-\sum_{i=1}^{k}\left(1-2^{-b}\right)^{c+1-i}= \\
1-\left(1-2^{-b}\right)^{c+1} \sum_{i=1}^{k}\left(\frac{2^{b}}{2^{b}-1}\right)^{i}=1-\left(1-2^{-b}\right)^{c+1} \frac{\left(\frac{2^{b}}{2^{b}-1}\right)^{k+1}-\left(\frac{2^{b}}{2^{b}-1}\right)}{\frac{2^{b}}{2^{b-1}}-1}= \\
1-\left(1-2^{-b}\right)^{c+1}\left(\frac{2^{b(k+1)}}{\left(2^{b}-1\right)^{k}}-2^{b}\right)=1-2^{b}\left(1-2^{-b}\right)^{c+1}\left(\left(1-2^{-b}\right)^{-k}-1\right)
\end{gathered}
$$

We get the following values for $c$ such that $\rho>\rho^{\prime}>0.99$ using the above derived lower bound for $\rho^{\prime}$. Note that $l \leq k \leq b l$.

| $b$ | $k$ | $\log _{2} c$ |
| :---: | :---: | :---: |
| 20 | 8 | 23 |
| 20 | 16 | 23 |
| 27 | 6 | 30 |
| 27 | 12 | 30 |
| 32 | 5 | 35 |
| 32 | 10 | 35 |
| 40 | 4 | 43 |
| 40 | 8 | 43 |

As a result we can conclude that the choice of $|h(m)|=160$ cannot be considered as secure.

## Practical Results

As was already mentioned in the introduction, we have found a concrete adaptive attack for a scheme using the RIPEMD-160 hash-function [10]. RIPEMD outputs 160 bit strings which were directly interpreted as integers (where the leftmost bit is interpreted as the most significant bit). The attack was implemented in C using the LIP long integer package [15] and executed on a SUN Enterprise Server. First, we tried to find a "target" message $m$ of the form

## "Check \#xxxxxxxxxxxxxx: value $\$ 1^{\prime} 000^{\prime} 000.00^{\prime}$

where "xxxxxxxxxxxxxx" is a 14 -digit decimal integer that served as a counter. Since factoring the resulting hash-value is quite time consuming, only those hash-values were factored whose most significant 20 bits were all zero and which therefore are more likely to contain only short factors. Factoring was done in two steps, first trial division with all prime factors smaller than $2^{20}$ and then Pollard's rho method [18] with $2^{15}$ steps in the main loop (using LIP's zpollardrho function [15]) to find the remaining (small) prime factors. On a SUN Enterprise Server this program did run for approximately one day to find the following result.

RIPEMD $_{160}$ ("Check \#00002228615476: value $\$ 1^{\prime} 000$ ' 000.00 ") $=$
$=591958810961311141109102519582266871126124$
$=230589 \cdot 581003 \cdot 5743124 \cdot 30989939 \cdot 44307239 \cdot 560313293$.
Note that the six factors are pair-wise coprime but not necessarily prime. In the next step we were searching six messages of the form
whose RIPEMD-160 hash value is divisible by the six factors of the target message. Using simple trial division, this took us less than a day on the SUN Enterprise Server. The six messages are:

> RIPEMD $_{160}$ ("Check \#00000000167658: value $\$ 1.00$ ") $=$ $\quad=230589 \cdot 3142167595787040010194856861101477257344816$

RIPEMD $_{160}$ ("Check \#00000000347533: value $\$ 1.00$ ") $=$ $=581003 \cdot 492810602885113654853688380970299229084257$

RIPEMD $_{160}$ ("Check \#00000003719673: value $\$ 1.00$ ") = $=5743124 \cdot 93987921877576599808444485864739254202422$

RIPEMD ${ }_{160}$ ("Check \#00000007303360: value $\$ 1.00$ ") = $=44307239 \cdot 28587659353264827273984278108092714061121$

RIPEMD $_{160}$ ("Check \#00000014393409: value $\$ 1.00$ ") = $=30989939 \cdot 21093763551230032693705837318819942077090$

> RIPEMD $_{160}$ ("Check \#00002271656103: value $\left.\$ 1.00 "\right)=$ $=560313293 \cdot 2314618093965960393631745332253120816552$

### 3.4 A Directed Attack

We can slightly modify the adaptive attack in order to get an attack for the weaker model of a directed attack. Here the attacker is just allowed to get signatures on all messages in a set $A$ chosen by himself once. The aim of the attack is to find a signature to messages which are not in $A$.

- The attacker chooses a basis $B$ that contains the maximal prime powers that are smaller than a certain number, say $2^{b}$. We denote $B=\left\{g_{1}, \cdots, g_{k}\right\}$, where $g_{2}=p_{\imath}^{e_{2}}, e_{i} \in \mathbb{Z}_{>0}, p_{i}$ is prime and $p_{i}^{e_{2}} \leq 2^{b} \leq p_{i}^{e_{2}+1}$ for all $i=1, \ldots, k$ and the $p_{i}$ 's are pairwise distinct. Let $D=B^{\prime}=\{ \}$.
- The attacker repeats the following step until $B=B^{\prime}$ : He picks a new random $d$, computes $h(d)$ and finds all factors of $h(d)$ that are in $B$. Thus $h(d)=$ $z \cdot \prod_{\imath=1}^{k} g_{\imath}^{w_{2}}$, where $z$ has no factors that are in $B$ and $w_{2} \in\{0,1\}$. If there is a prime power factor $g_{i}$ in $h(d)$ with $g_{i} \notin B^{\prime}$, the attacker adds $\left(d, g_{i}\right)$ to the set $D$ and $g_{\imath}$ to the set $B^{\prime}$.
- The attacker asks the signer to sign the message $d$ for all pairs ( $d, g_{i}$ ) in $D$. Using fact 1 mentioned in subsection 3.2 he can get parameters $s_{i}$ to each $g_{i}$ such that $s_{z}^{g_{2}}=g(\bmod n)$ for all $i=1, \ldots, k$.
- In order to forge a signature on a message $m^{\prime}$, the attacker calculates a similar message $m$ (where the semantic content of $m$ and $m^{\prime}$ is the same) such that $h(m)=\prod_{i=1}^{k}\left(p_{i}^{f_{2}}\right)^{w_{i}}$ where $f_{i} \in \mathbb{Z}_{>0}, 0<f_{i} \leq e_{i}$ and $w_{i} \in\{0,1\}$ for all $i=1, \ldots, k$.
- Then using the known signatures to all elements in $B$ and by applying the facts 1 and 2 mentioned in subsection 3.2, the attacker can compute $s$ such that $s^{h(m)}=g(\bmod n)$.


## Analysis

We can apply the analysis of the adaptive attack. The probability that an arbitrary hash value $h(m)$ has only pair-wise coprime prime power factors smaller than $2^{b}$ with given $b$ is the same as calculated above. We can also modify the analysis of finding signatures with suitable factors. As $k \approx \frac{2^{b}}{b \ln 2} \approx \frac{1.42 \cdot 2^{b}}{b}$ now, we get the following values for the number of hash values $c$ such that $\rho>\rho^{\prime}>0.99$ using the lower bound for $\rho^{\prime}$.

| $b$ | $\log _{2} c$ |
| :---: | :---: |
| 20 | 24 |
| 27 | 32 |
| 32 | 37 |
| 40 | 45 |

Hence we can conclude again that the choice of $|h(m)|=160$ is to small to make this attack infeasible. It should be noted that the number of signatures needed for this attack is at most the size of the basis $k \approx \frac{1 \cdot 42 \cdot 2^{b}}{b}$.

### 3.5 Known-Signature Attack

In an even weaker attack model, the known-signature attack, the attacker may only collect signature-message pairs from its victim. The attack described above can be modified to work in this model as well with overwhelming probability, if the attacker collects about $c\left(\approx 2^{b+5}\right.$ according to the table above) signaturemessage pairs provided they are uniformly chosen. However, the computational effort compared to the directed attack increases.

## 4 Remarks on a Naive Implementation of the RSA Blind Signature Scheme

Let us finally by point out, how the attack described in the last section can be adapted to a naive implementation of the RSA blind signature scheme [6]. We assume that this attack is generally known, but to the best of the authors knowledge there is no description of it in the literature.

Let the verification equation of the RSA implementation be given by

$$
\sigma^{e} \equiv h(m) \quad(\bmod n)
$$

where $n$ is the modulus, $e$ is the public exponent, $\sigma$ is the signature, $h$ is a hash function that outputs at most $b$-bit values and $b$ is relatively small, say $b=160$. Then a similar attack as described in the section 3.4 works as follows: The attacker chooses a basis $B$ that contains the all primes that are smaller than a certain number, say $2^{b}$. We denote $B=\left\{p_{1}, \cdots, p_{k}\right\}$. Then he asks the signer to sign all $p_{1}, \ldots, p_{k}$ using the blind signature scheme (note that the signer cannot learn the unblinded messages and hence cannot check that these messages are not hash values) and gets the signatures $\sigma_{1}, \ldots, \sigma_{k}$. Now the attacker can forge signatures on messages $h(m)$ that can be totally factored over $B$, i.e. $h(m)=$ $\prod_{\imath=1}^{k} p_{i}^{w_{\imath}}$ for integers $w_{\imath} \geq 0,1 \leq i \leq k$. He can easily compute the signature $\sigma$ on $m$ by $\sigma:=\prod_{i=1}^{k} \sigma_{2}^{w_{2}}(\bmod n)$.

The attack can be easily prevented by using an increased value $b$ or by suitable padding, e.g. $m^{\prime}:=a_{1}\|\ldots\| a_{t}$ with $a_{1}:=m$ and $a_{\imath}:=h\left(a_{1}\|\ldots\| a_{i-1}\right)$ for $1<i \leq t$ and $\left|m^{\prime}\right|=|n|$ instead of $h(m)$. This method of padding is used in the RSA based ecash ${ }^{T M}$ system [21], possibly to countermeasure the above mentioned attack as well.

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