

Universally Composable Multi-party Computation with an Unreliable Common Reference String*

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Abstract. Universally composable (UC) multi-party computation has been studied in two settings. When a majority of parties are honest, UC multi-party computation is possible without any assumptions. Without a majority of honest parties, UC multi-party computation is impossible in the plain model, but feasibility results have been obtained in various augmented models. The most popular such model posits a *common reference string* (CRS) available to parties executing the protocol.

In either of the above settings, some *assumption* regarding the protocol execution is made: i.e., that many parties are honest in the first case, or that a legitimately-chosen string is available in the second. If this assumption is incorrect then all security is lost.

A natural question is whether it is possible to design protocols secure if *either one* of these assumptions holds, i.e., a protocol which is secure if *either* at most s players are dishonest *or* if up to $t > s$ players are dishonest but the CRS is chosen in the prescribed manner. We show that such protocols exist if and only if $s + t < n$.

1 Introduction

Protocols proven to satisfy the definition of *universal composability* [5] offer strong and desirable security guarantees. Informally speaking, such protocols remain secure even when executed concurrently with arbitrary other protocols running in some larger network, and can be used as sub-routines of larger protocols in a modular fashion.

Universally composable (UC) multi-party computation of arbitrary functionalities has been investigated in two settings. When a majority of the parties running a protocol are assumed to be honest, UC computation of arbitrary functionalities is possible without any cryptographic assumptions. (This is claimed

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in [5], building on [3,17].) This result holds in the so-called “plain model” which assumes only pairwise private and authenticated channels between each pair of parties. (A broadcast channel or a PKI are not needed [10], since fairness and output delivery are not guaranteed in the UC framework.)

In contrast, when the honest players *cannot* be assumed to be in the majority, it is known that UC computation of general functions is not possible in the plain model regardless of any cryptographic assumptions made. Canetti and Fischlin [7] showed the impossibility of two-party protocols for commitment and zero knowledge, and Canetti, Kushilevitz, and Lindell [8] ruled out UC two-party computation of a wide class of functionalities.

To circumvent these far-reaching impossibility results, researchers have investigated various *augmented* models in which UC computation without honest majority might be realizable [5,7,9,1,12,6,15]. The most widely-used of these augmented models is the one originally suggested by Canetti and Fischlin [7], in which a *common reference string* (CRS) is assumed to be available to all parties running a given execution of a protocol. (The use of a common reference string in cryptographic protocols has a long history that can be traced back to [4].) Canetti and Fischlin show that UC commitments and zero knowledge are possible in the two-party setting when a CRS is available, and later work of Canetti et al. [9] shows that (under suitable cryptographic assumptions) a CRS suffices for UC multi-party computation of arbitrary functionalities.

In summary, there are two types of what we might term “assumptions about the world” under which UC multi-party computation is known to be possible:

- When a strict minority of players are dishonest.
- When an arbitrary number of players may be dishonest, but a trusted CRS (or some other setup assumption) is available.

Our contribution. Known protocols designed under one of the assumptions listed above are *completely insecure* in case the assumption turns out to be false. For example, the BGW protocol [3] — which is secure when a majority of the parties are honest — is completely insecure in case half or more of the parties are dishonest. Similarly, the CLOS protocol [9] — which is secure for an arbitrary number of corrupted parties when a trusted CRS is available — is completely insecure in the presence of even a *single* corrupted party if the protocol is run using a CRS σ that is taken from the wrong distribution or, even worse, adversarially generated. Given this state of affairs, a natural question is whether it is possible to design a *single* protocol Π that uses a common reference string σ and simultaneously guarantees the following:

- *Regardless of how σ is generated* (and, in particular, even if σ is generated adversarially), Π is secure as long as at most s parties are corrupted.
- If σ is generated “honestly” (i.e., by a trusted third party according to the specification), then Π is secure as long as at most t parties are corrupted.

In this case, we will call the protocol Π an “ (s, t) -secure protocol”. It follows from [7,8] that (s, t) -security for general functionalities is only potentially achievable if

$s < n/2$, where n is the total number of parties running the protocol. A priori, we might hope to achieve the “best possible” result that $(\lfloor (n-1)/2 \rfloor, n-1)$ -secure protocols exist for arbitrary functionalities.

Here, we show tight positive and negative answers to the above question. First, we show that for any $s+t < n$ (and $s < n/2$) there exists an (s, t) -secure protocol realizing any functionality. We complement this by showing that this is, unfortunately, the best possible: if $s+t = n$ then there is a large class of functionalities (inherited, in some sense, from [8]) for which no (s, t) -secure protocol exists. We prove security under adaptive corruptions for our positive result, while our negative result holds even for the case of non-adaptive corruptions.

For n odd, the extremes of our positive result (i.e., $s = t = \lfloor (n-1)/2 \rfloor$, or $s = 0, t = n-1$) correspond to, respectively, a protocol secure for honest majority (but relying on cryptographic assumptions) or one secure against an arbitrary number of malicious parties but requiring a CRS. (For n even we obtain a protocol that tolerates $s = \lfloor (n-1)/2 \rfloor$ corruptions regardless of how the CRS is constructed, and $t = s+1$ corruptions if the CRS is honestly-generated.) Our results also exhibit new protocols in between these extremes. Choice of which protocol to use reflects a tradeoff between the level of confidence in the CRS and the number of corruptions that can be tolerated: e.g., choosing $s = 0$ represents full confidence in the CRS, while setting $s = t = \lfloor (n-1)/2 \rfloor$ means that there is effectively no confidence in the CRS at all.

Related work. Another suggestion for circumventing the impossibility results of [7,8] has been to use a definition of security where the ideal-model simulator is allowed to run in *super-polynomial* time [16,2]. This relaxation is sufficient to bypass the known impossibility results and leads to constructions of protocols for any functionality without setup assumptions. While these constructions seem to supply adequate security for certain applications, they require stronger (sub-exponential time) complexity assumptions and can be problematic when used as sub-routines within larger protocols.

Some other recent work has also considered the construction of protocols having “two tiers” of security. Barak, Canetti, Nielsen, and Pass [1] show a protocol relying on a key-registration authority: if the key-registration authority acts honestly the protocol is universally composable, while if this assumption is violated the protocol still remains secure in the stand-alone sense. Ishai et al. [13] and Katz [14], in the stand-alone setting, studied the question of whether there exist protocols that are “fully-secure” (i.e., guaranteeing privacy, correctness, and fairness) in the presence of a dishonest minority, yet still “secure-with-abort” otherwise. While the motivation in all these cases is similar, the problems are different and, in particular, a solution to our problem does not follow from (or rely on) any of these prior results.

Groth and Ostrovsky [11] recently introduced the *multi-CRS model* for universally composable multi-party computation. In this model, roughly speaking, the parties have access to a set of k common reference strings, some k' of which are “good” (i.e., guaranteed to have been chosen honestly). The remaining $k-k'$ strings are “bad”, and can be chosen in an arbitrary manner. (Of course, it is

not known which strings are “good” and which are “bad”.) Groth and Ostrovsky explore conditions on k, k' under which UC multi-party computation is still possible. Although in both their case and our own the question boils down to what security guarantees can be achieved in the presence of a “bad” CRS, our end results are very different. In the work of Groth and Ostrovsky the number of corruptions to be tolerated is fixed and there are assumed to be some minimal number k' of “good” strings among the k available ones. In our work, in contrast, it is possible that *no* “good” CRS is available at all; even in this case, though, we would still like to ensure security against some (necessarily) smaller set of corrupted parties. On the other hand, we do rely on the Groth-Ostrovsky result as a building block for our positive result.

2 Preliminaries

2.1 Review of the UC Framework

We give a brief overview of the UC framework, referring the reader to [5] for further details. The UC framework allows for defining the security properties of cryptographic tasks so that security is maintained under general composition with an unbounded number of instances of arbitrary protocols running concurrently. In the UC framework, the security requirements of a given task are captured by specifying an ideal functionality run by a “trusted party” that obtains the inputs of the participants and provides them with the desired outputs. Informally, then, a protocol securely carries out a given task if running the protocol in the presence of a real-world adversary amounts to “emulating” the desired ideal functionality.

The notion of emulation in the UC framework is considerably stronger than that considered in previous models. As usual, the real-world model includes the parties running the protocol and an adversary \mathcal{A} who controls their communication and potentially corrupts parties, while the ideal-world includes a simulator \mathcal{S} who interacts with an ideal functionality \mathcal{F} and dummy players who simply send input to/receive output from \mathcal{F} . In the UC framework, there is also an additional entity called the *environment* \mathcal{Z} . This environment generates the inputs to all parties, observes all their outputs, and interacts with the adversary in an arbitrary way throughout the computation. A protocol Π is said to *securely realize* an ideal functionality \mathcal{F} if for any real-world adversary \mathcal{A} that interacts with \mathcal{Z} and real players running Π , there exists an ideal-world simulator \mathcal{S} that interacts with \mathcal{Z} , the ideal functionality \mathcal{F} , and the “dummy” players communicating with \mathcal{F} , such that *no* poly-time environment \mathcal{Z} can distinguish whether it is interacting with \mathcal{A} (in the real world) or \mathcal{S} (in the ideal world). \mathcal{Z} thus serves as an “interactive distinguisher” between a real-world execution of the protocol Π and an ideal execution of functionality \mathcal{F} . A key point is that \mathcal{Z} cannot be re-wound by \mathcal{S} ; in other words, \mathcal{S} must provide a so-called “straight-line” simulation.

The following *universal composition theorem* is proven in [5]. Consider a protocol Π that operates in the \mathcal{F} -hybrid model, where parties can communicate as

usual and in addition have ideal access to an unbounded number of copies of the functionality \mathcal{F} . Let ρ be a protocol that securely realizes \mathcal{F} as sketched above, and let Π^ρ be identical to Π with the exception that the interaction with *each copy* of \mathcal{F} is replaced with an interaction with a *separate instance* of ρ . Then Π and Π^ρ have essentially the same input/output behavior. In particular, if Π securely realizes some functionality \mathcal{G} in the \mathcal{F} -hybrid model then Π^ρ securely realizes \mathcal{G} in the standard model (i.e., without access to any functionality).

2.2 Definitions Specific to Our Setting

We would like to model a single protocol Π that uses a CRS σ , where σ either comes from a trusted functionality \mathcal{F}_{CRS} (defined as in [7] and all subsequent work on UC computation in the CRS model) or is chosen in an arbitrary manner by the environment \mathcal{Z} . A technical detail is that parties running Π can trivially “tell” where σ comes from depending on which incoming communication tape σ is written on (since an ideal functionality would write inputs to a different tape than \mathcal{Z} would). Because this does not correspond to what we are attempting to model in the real world, we need to effectively “rule out” protocols that utilize this additional knowledge. The simplest way to do this is to define a “malicious CRS” functionality \mathcal{F}_{mCRS} that we now informally describe. Functionality \mathcal{F}_{mCRS} takes input σ from the adversary \mathcal{A} and then, when activated by any party P_i , sends σ to that party. The overall effect of this is that \mathcal{A} (and hence \mathcal{Z}) can set the CRS to any value of its choice; however, it is forced to provide the *same* value to all parties running protocol Π . When the parties interact with \mathcal{F}_{CRS} , this (intuitively) means that the CRS is “good”; when they interact with \mathcal{F}_{mCRS} the CRS is “bad”. We refer to this setting, where parties interact with either \mathcal{F}_{CRS} or \mathcal{F}_{mCRS} but do not know which, as the *mixed CRS model*. We can now define an (s, t) -secure protocol.

Definition 1. *We say a protocol Π (s, t) -securely realizes a functionality \mathcal{F} in the mixed CRS model if*

- (a) *Π securely realizes \mathcal{F} in the \mathcal{F}_{mCRS} -hybrid model when at most s parties are corrupted.*
- (b) *Π securely realizes \mathcal{F} in the \mathcal{F}_{CRS} -hybrid model when at most t parties are corrupted.*

We stress that Π itself does not “know” in which of the two hybrid models it is being run. \mathcal{S} , however, may have this information hard-wired in. More concretely: although Π is a fixed protocol, two different ideal-world adversaries \mathcal{S} , \mathcal{S}' may be used in proving each part of the definition above.

3 Positive Result for $s + t < n$

We begin by showing our positive result: if $s + t < n$ and $s < n/2$ (where n is the total number of parties running the protocol), then essentially any functionality

\mathcal{F} can be (s, t) -securely realized in the mixed CRS model. This is subject to two minor technical conditions [9] we discuss briefly now.

Non-trivial protocols. The ideal process does not require the ideal-process adversary to deliver the messages that are sent between the ideal functionality and the parties. A corollary of the above fact is that a protocol that “hangs” (i.e., never sends any messages and never generates output) securely realizes any ideal functionality. However, such a protocol is uninteresting. Following [9], we therefore let a **non-trivial protocol** be one for which all parties generate output if the real-life adversary delivers all messages and all parties are honest.

Well-formed functionalities. A well-formed functionality is oblivious of the corruptions of parties, runs in polynomial time, and reveals the internal randomness used by the functionality to the ideal-process adversary in case all parties are corrupted [9]. This class contains all functionalities we can hope to securely realize from a non-trivial protocol in the presence of adaptive corruptions, as discussed in [9].

We can now formally state the result of this section:

Theorem 1 *Fix s, t, n with $s + t < n$ and $s < n/2$. Assume that enhanced trapdoor permutations, augmented non-committing encryption schemes, and dense cryptosystems exist. Then for every well-formed n -party functionality \mathcal{F} , there exists a non-trivial protocol Π which (s, t) -securely realizes \mathcal{F} against adaptive adversaries in the mixed CRS model.*

The cryptographic assumptions of the theorem are inherited directly from [9], and we refer the reader there for formal definitions of each of these. Weaker assumptions suffice to achieve security against static corruptions; see [9].

To prove the above theorem, we rely on the results of Groth and Ostrovsky regarding the multi-CRS model [11]. Informally, they show the following result: Assume parties P_1, \dots, P_n having access to $k \geq 1$ strings $\sigma_1, \dots, \sigma_k$. As long as $k' > k/2$ of these strings are honestly generated according to some specified distribution \mathcal{D} (and assuming the same cryptographic assumptions of the theorem stated above), then for every well-formed functionality \mathcal{F} there exists a non-trivial protocol Π securely realizing \mathcal{F} . We stress that the remaining $k - k'$ strings can be generated arbitrarily (i.e., adversarially), even possibly depending on the k' honestly-generated strings.

Building on the above result, we now describe our construction. We assume there are n parties P_1, \dots, P_n who wish to run a protocol to realize a (well-formed) functionality \mathcal{F} . Construct a protocol Π as follows:

1. All parties begin with the same string σ^* provided as input. (Recall the parties do not know whether this is a “good” CRS or a “bad” CRS.) P_1, \dots, P_n first “amplify” the given string σ^* to m CRSs $\sigma_1^*, \dots, \sigma_m^*$, where m is a parameter which is defined later on. The requirements here are simply that if σ^* is “good”, then each of $\sigma_1^*, \dots, \sigma_m^*$ should be “good” also. (If σ^* is “bad” then we impose no requirements on $\sigma_1^*, \dots, \sigma_m^*$.)

The above can be accomplished by using the CLOS protocol [9] as follows. Define an ideal functionality $\mathcal{F}_{m_new_CRS}$ which generates m new CRSs from the appropriate distribution \mathcal{D} (where \mathcal{D} refers to the the distribution used in the Groth-Ostrovsky result mentioned above) and outputs these to all parties. We use the CLOS protocol to realize the functionality $\mathcal{F}_{m_new_CRS}$. When running the CLOS protocol, use the given string σ^* as the CRS.

Note that when σ^* was produced by \mathcal{F}_{CRS} , security of the CLOS protocol guarantees that the m resulting CRSs are all chosen appropriately. On the other hand, there are *no* guarantees in case σ^* was produced by \mathcal{F}_{mCRS} , but recall that we do not require anything in that case anyway.

2. Following the above, each party P_i chooses a string σ_i according to distribution \mathcal{D} (where, again, \mathcal{D} is the distribution used in the Groth-Ostrovsky result mentioned above), and broadcasts σ_i to all other parties.¹
3. Each party receives $\sigma_1, \dots, \sigma_n$, and sets $\sigma_{m+i}^* = \sigma_i$ for $i = 1$ to n .
4. All parties now have $n + m$ strings $\sigma_1^*, \dots, \sigma_{n+m}^*$. These strings are used to run the Groth-Ostrovsky protocol for \mathcal{F} .

We claim that for any s, t satisfying the conditions of Theorem 1, it is possible to set m so as to obtain a protocol Π that (s, t) -securely realizes \mathcal{F} . The conditions we need to satisfy are as follows:

- When Π is run in the F_{CRS} -hybrid model, σ^* is a “good” CRS and so the strings $\sigma_1^*, \dots, \sigma_m^*$ are also “good”. The $n - t$ honest parties contribute another $n - t$ “good” strings in step 2, above, for a total of $m + n - t$ “good” strings in the set of strings $\sigma_1^*, \dots, \sigma_{n+m}^*$. At most t of the strings in this set (namely, those contributed by the t malicious parties) can be “bad”. For the Groth-Ostrovsky result to apply, we need $m + n - t > t$ or

$$m > 2t - n. \tag{1}$$

- When Π is run in the F_{mCRS} -hybrid model, σ^* is adversarially-chosen and so we must assume that the strings $\sigma_1^*, \dots, \sigma_m^*$ are also “bad”. In step 2, the malicious parties contribute another s “bad” strings (for a total of $m + s$ “bad” strings), while the $n - s$ honest parties contribute $n - s$ “good” strings. For the Groth-Ostrovsky result to apply, we now need $n - s > m + s$ or

$$m < n - 2s. \tag{2}$$

Since m, t, n are all integers, Equations (1) and (2) imply

$$2t - n \leq n - 2s - 2$$

or $s + t \leq n - 1$. When this condition holds, the equations can be simultaneously satisfied by setting $m = n - 2s - 1$, which gives a positive solution if $s < n/2$.

The security of the above construction follows from the security of the Groth-Ostrovsky protocol [11] (the details are omitted).

¹ The “broadcast” used here is the UC broadcast protocol from [10] (which achieves a weaker definition than “standard” broadcast, but suffices for constructing protocols in the UC framework).

4 Impossibility Result for $s + t \geq n$

In this section, we state and prove our main impossibility result which shows that the results of the previous section are tight.

Theorem 2 *Let n, t, s be such that $s + t \geq n$. Then there exists a well-formed deterministic functionality for which no non-trivial n -party protocol exists that (s, t) -securely realizes \mathcal{F} in the mixed CRS model.*

We in fact show that the above theorem holds for a large class of functionalities. That is, there exists a large class of functionalities for which no such non-trivial protocol exists.

The proof of Theorem 2 relies on ideas from the impossibility result of Canetti, Kushilevitz, and Lindell [8] that applies to 2-party protocols in the plain model. Since ours is inherently a multi-party scenario, our proof proceeds in two stages. In the first stage of our proof, we transform any n -party protocol Π that securely computes a function f in the mixed CRS model, into a two-party protocol Σ in the mixed CRS model that computes a related function g (derived from f). Protocol Σ guarantees security in the \mathcal{F}_{CRS} -hybrid model when either party is corrupted, and security in the \mathcal{F}_{mCRS} -hybrid model when the *second* party is corrupted. In the second stage of our proof, we show that one of the parties running Σ can run a successful *split simulator strategy* [8] against the other. As in [8], the existence of a split simulator strategy means that the class of functionalities that can be securely realized by the two-party protocol Σ is severely restricted. This also restricts the class of functionalities f which can be realized using the original n -party protocol.

We now give the details. Let $x\|y$ denote the concatenation of x and y . We first define the *t-division* of a function f .

Definition 2. *Let $f = (f_1, \dots, f_n)$ be a function taking n inputs x_1, \dots, x_n and returning n (possibly different) outputs. Define the two-input/two-output function $g = (g_1, g_2)$, the t -division of f via:*

$$g_1 \left(\overbrace{(x_1 \| \dots \| x_t)}^{I_1}, \overbrace{(x_{t+1} \| \dots \| x_n)}^{I_2} \right) = f_1(x_1, \dots, x_n) \| \dots \| f_t(x_1, \dots, x_n)$$

$$g_2 \left((x_1 \| \dots \| x_t), (x_{t+1} \| \dots \| x_n) \right) = f_{t+1}(x_1, \dots, x_n) \| \dots \| f_n(x_1, \dots, x_n).$$

Lemma 1. *Let n, t, s be such that $s + t = n$ and $s < n/2$. Say Π is an (s, t) -secure protocol by which parties P_1, \dots, P_n holding inputs x_1, \dots, x_n can evaluate a function $f(x_1, \dots, x_n)$. Then there exists a two-party protocol Σ by which parties p_1, p_2 holding inputs $I_1 = x_1 \| \dots \| x_t$ and $I_2 = x_{t+1} \| \dots \| x_n$ can evaluate the t -division function $g(I_1, I_2)$. Furthermore, Σ is secure when either parties is corrupted in the \mathcal{F}_{CRS} -hybrid model, and secure against a dishonest p_2 in the \mathcal{F}_{mCRS} -hybrid model.*

Proof. We construct the protocol Σ using the protocol Π . The basic idea is as follows. The parties p_1 and p_2 break their input I_1, I_2 into several parts and start

emulating n parties running the protocol Π to compute f on those inputs. Some of these parties in Π are controlled and emulated by p_1 and others by p_2 . Finally when Π finishes, p_1 and p_2 get several outputs f_i meant for parties controlled by them. Using these outputs, p_1 and p_2 then individually reconstruct their final output g_1 and g_2 . More details follow.

The parties p_1, p_2 hold inputs $I_1 = x_1 \parallel \dots \parallel x_t$ and $I_2 = x_{t+1} \parallel \dots \parallel x_n$ and wish to compute the function g . Party p_1 internally starts emulating parties P_1, \dots, P_t on inputs x_1, \dots, x_t , respectively, to compute the function f . Similarly, p_2 starts emulating parties P_{t+1}, \dots, P_n on inputs x_{t+1}, \dots, x_n . Whenever Π requires party P_i to send a message M to party P_j , this is handled in the natural way: If $i, j \leq t$ (resp., $i, j > t$), then p_1 (resp., p_2) internally delivers M from P_i to P_j . If $i \leq t$ and $j > t$, then p_1 sends the message (i, j, M) to p_2 who then internally delivers M to P_j as if it were received from P_i . The case $i > t$ and $j \leq t$ is handled similarly. After Π finishes, P_1, \dots, P_t halt outputting f_1, \dots, f_t and hence p_1 obtains $g_1 = f_1 \parallel \dots \parallel f_t$. Similarly, p_2 obtains $g_2 = f_{t+1} \parallel \dots \parallel f_n$.

As for the security claims regarding Σ , recall that Π is t -secure in the \mathcal{F}_{CRS} -hybrid model. This means that Π securely computes f in the presence of any coalition of up to t corrupted parties. This in particular means that Π remains secure if all of P_1, \dots, P_t are corrupted. Thus, Σ remains secure against a dishonest p_1 (who controls P_1, \dots, P_t) in the \mathcal{F}_{CRS} -hybrid model. Also since $s \leq t$ (because $s < n/2$), protocol Π is secure even if P_{t+1}, \dots, P_n are corrupted and hence Σ is secure against a dishonest p_2 in the \mathcal{F}_{CRS} -hybrid model. Furthermore, Π is s -secure in the $\mathcal{F}_{m\text{CRS}}$ -hybrid model. This means that Π remains secure even if P_{t+1}, \dots, P_n are corrupted. Hence Σ is secure against a dishonest p_2 (but not necessarily against a dishonest p_1) in the $\mathcal{F}_{m\text{CRS}}$ -hybrid model.

We now show that a malicious p_2 can run a successful *split simulator strategy* [8] against an honest p_1 in protocol Σ when run in the $\mathcal{F}_{m\text{CRS}}$ -hybrid model. This shows that even if p_1 remains honest, there is a large class of functionalities that cannot be securely realized by Σ .² Using the previous lemma, this in turn shows the existence of a class of functionalities which cannot be (s, t) -securely realized by Π (when $t + s \geq n$).

Showing the existence of a successful split simulator strategy for p_2 amounts to reproving the main technical lemma of [8] in our setting. We start by recalling a few definitions and notations from [9,8]. Part of our proof is taken almost verbatim from [8].

Notation. Let $g : D_1 \times D_2 \rightarrow \{0, 1\}^* \times \{0, 1\}^*$ be a deterministic, polynomial-time computable function, where $D_1, D_2 \subseteq \{0, 1\}^*$ are arbitrary (possibly infinite) domains of inputs. Function g is denoted by $g = (g_1, g_2)$ where g_1 and g_2 denote the outputs of p_1 and p_2 , respectively. The following definition corresponds to [8, Def. 3.1].

² In [8], it was shown that *either* party p_1 or p_2 could run a split simulator strategy against the other. In our case, we only show that p_2 can do so against p_1 . Hence, the class of functionalities which we prove are impossible to realize is smaller than that in [8].

Definition 3. Let Σ be a protocol securely computing g . Let $D_\kappa \subseteq D_2$ be a polynomial-size subset of inputs (i.e., $|D_\kappa| = \text{poly}(\kappa)$, where κ is a security parameter). Then a corrupted party p_2 is said to run a split adversarial strategy if it consists of machines p_2^a and p_2^b such that:

1. On input $(1^\kappa, D_\kappa, I_2)$, with $I_2 \in D_\kappa$, party p_2 internally gives machine p_2^b the input $(1^\kappa, D_\kappa, I_2)$.
2. An execution between (an honest) p_1 running Σ and $p_2 = (p_2^a, p_2^b)$ works as follows:
 - (a) p_2^a interacts with p_1 according to some specified strategy.
 - (b) At some stage of the execution p_2^a hands p_2^b a value I'_1 .
 - (c) When p_2^b receives I'_1 from p_2^a , it computes $J'_1 = g_1(I'_1, I'_2)$ for some $I'_2 \in D_\kappa$ of its choice.
 - (d) p_2^b hands p_2^a the value J'_1 , and p_2^a continues interacting with p_1 .

We define a successful strategy as in [8, Def. 3.2].

Definition 4. Let Σ, g, κ be as in Definition 3. Let \mathcal{Z} be an environment who hands input I_1 to p_1 and a pair (D_κ, I_2) to p_2 where $D_\kappa \subseteq D_2$, $|D_\kappa| = \text{poly}(\kappa)$, and I_2 is chosen uniformly in D_κ . Then a split adversarial strategy for p_2 is said to be successful if for every \mathcal{Z} as above and every input z to \mathcal{Z} , the following conditions hold in a real execution of p_2 with \mathcal{Z} and honest p_1 :

1. The value I'_1 output by p_2^a in step 2b of Definition 3 is such that for every $I_2 \in D_\kappa$, it holds that $g_2(I'_1, I_2) = g_2(I_1, I_2)$.
2. The honest party p_1 outputs $g_1(I_1, I'_2)$, where I'_2 is the value chosen by p_2^b in step 2c of Definition 3.

We now prove a lemma akin to [8, Lem. 3.3].

Lemma 2. Let Σ be a non-trivial, two-party protocol computing g , which is secure in the \mathcal{F}_{CRS} -hybrid model when either party is corrupted, and secure in the \mathcal{F}_{mCRS} -hybrid model when p_2 is corrupted. Then there exists a machine p_2^a such that for every machine p_2^b of the form described in Definition 3, the split adversarial strategy $p_2 = (p_2^a, p_2^b)$ is successful in the \mathcal{F}_{mCRS} -hybrid model, except with negligible probability.

Proof. The proof in our setting is very similar to the proof of the main technical lemma in [8]. Here we only sketch a proof, highlighting the main differences. We refer the reader to [8] for complete details.

In the proof of [8], they first consider the real-world execution where party p_1 is controlled by the environment \mathcal{Z} through a dummy adversary \mathcal{A}_D who simply forwards messages received from the environment to party p_2 and vice versa. Parties p_1 and p_2 have inputs I_1 and I_2 , respectively, and execute Σ ; we assume that Σ securely computes g . Thus, there exists a simulator \mathcal{S} that interacts with the ideal process and such that \mathcal{Z} cannot distinguish an execution of a real-world process from an execution of the ideal process. Notice that in the ideal world, \mathcal{S} must send an input I'_1 to the ideal functionality computing g , and receives an

output J'_1 from this functionality such that I'_1 and J'_1 are functionally equivalent to I_1 and $g_1(I_1, I'_2)$ respectively. (Here, I'_2 is chosen by p_2 .) This implies that if \mathcal{Z} simply runs the code of an honest p_1 , the ideal-world simulator \mathcal{S} is able to *extract* the inputs of the honest player p_1 and also force its output to be J'_1 .

In our setting, in the \mathcal{F}_{CRS} -hybrid model (i.e., if the string σ is an honestly-generated CRS), protocol Σ is secure regardless of which party is corrupted. This means that there exists a simulator \mathcal{S} who generates a CRS σ and is then able to extract the input of the honest player p_1 .

Now consider the case of the $\mathcal{F}_{\text{mCRS}}$ -hybrid model, i.e., when Σ is run with an adversarially-generated string σ . In this case, a malicious p_2 can just run \mathcal{S} to generate a CRS and interact with p_1 . At a high level, the machine p_2^g just consists of running \mathcal{S} with the honest p_1 . Machine p_2^g forwards every message that it receives from p_1 to \mathcal{S} as if it came from \mathcal{Z} . Similarly, every message that \mathcal{S} sends to \mathcal{Z} is forwarded by p_2^g to p_1 in the real execution. When \mathcal{S} outputs a value I'_1 that it intends to send to the ideal functionality computing g , then p_2^g gives this value to p_1^b . Later, when p_1^b gives a value J'_1 to p_2^g , then p_2^g gives it to \mathcal{S} as if it came from the ideal functionality computing g . Hence, a malicious p_2 is able to use the simulator \mathcal{S} to do whatever the simulator \mathcal{S} was doing in the \mathcal{F}_{CRS} -hybrid model. This in particular means that p_2 is able to extract the input of the honest p_1 and run a *successful* split simulator strategy. This completes our proof sketch.

Completing the proof of Theorem 2. As shown by [8], the existence of a successful split simulator strategy for p_2 against an honest p_1 rules out the realization of several interesting well-formed functionalities. This, in turn, rules out several n -input functionalities f whose secure computation implies secure computation of g by Lemma 1. We give a concrete example in what follows.

We consider *single-input functions which are not efficiently invertible* [8]. The definition of an efficiently-invertible function is given as in [8]:

Definition 5. *A polynomial-time function $g : D \rightarrow \{0, 1\}^*$ is efficiently invertible if there exists a PPT machine M such that for every distribution $\hat{D} = \{\hat{D}_\kappa\}$ over D that is sampleable by a non-uniform, PPT Turing machine, the following is negligible:*

$$\Pr_{x \leftarrow \hat{D}_\kappa} [M(1^\kappa, g(x)) \notin g^{-1}(g(x))].$$

Let t, s, n be such that $t + s = n$ and $s < n/2$. We consider the following functionality \mathcal{F} : Let parties P_1, \dots, P_t hold inputs x_1, \dots, x_t , while P_{t+1}, \dots, P_n have no inputs. The output of P_1, \dots, P_t is \perp while the output of P_{t+1}, \dots, P_n is $f(x_1 \parallel \dots \parallel x_t)$ for an function f which is *not* efficiently invertible.

If there exists an n -party protocol Π that (s, t) -securely realizes \mathcal{F} , then there exists a 2-party protocol Σ computing the function $g(I_1, \perp) = (\perp, f(I_1))$, which is secure against corruption of either party in the \mathcal{F}_{CRS} -hybrid model and secure against corruption of the second party in the $\mathcal{F}_{\text{mCRS}}$ -hybrid model. Lemma 2, however, implies that p_2 can run a successful split simulator strategy and extract an input I'_1 such that $g(I_1, \perp) = g(I'_1, \perp)$, or equivalently $f(I_1) = f(I'_1)$. Since

all the information computable by p_2 during an execution of Σ should follow from its output $f(I_1)$ alone, it follows that I'_1 is computable given $f(I_1)$. This contradicts the assumption that f is not efficiently invertible.

Hence, we conclude that there does not exist such a protocol Π to evaluate the functionality \mathcal{F} . This impossibility result can be extended to include a large class of functionalities as in [8].

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