

Chapter 4

Towards a Calculus of Redundancy



In this chapter, I extend Shannon's linear model of communication into a model in which communication is differentiated both vertically and horizontally (Simon, 1973). Following Weaver (1949), three layers are distinguished operating in relation to one another: (i) at level A, the events are sequenced historically along the arrow of time, generating Shannon-type information (that is, uncertainty); (ii) the incursion of meanings at level B is referential to (iii) horizons of meaning spanned by codes in the communication at level C. In other words, *relations* at level A are first distinguished from *correlations* among patterns of relations and non-relations at level B. The correlations span a vector space on top of the network of relations. *Relations are positioned* in this vector space and can then be provided with meaning. Different positions provide other perspectives and horizons of meaning. Perspectives can overlap, for example, in Triple-Helix relations. Overlapping perspectives can generate redundancies—that is, new options—as a result of synergies.

In the opening statements of *A Mathematical Theory of Communications*, Shannon (1948, at p. 3) emphasized that the semantic aspects of communication are irrelevant to the engineering problem." Information can be defined as "uncertainty" and is not "informative" in the sense of reducing uncertainty. Although Shannon's coauthor Weaver called this definition "bizarre," he considered the change of perspective as "potentially so penetratingly clearing the air that one is now, perhaps for the first time, ready for a real theory of meaning" (at p. 27). Weaver (1949, p. 8) emphasized that "*information* must not be confused with meaning." Varela (1979, at p. 266), however, argued for defining "information" in accordance with the semantic root of the word "in-formare." Bateson's (1973) aphorism of information as "a difference which makes a difference" defines information as "meaningful information" and has been widely accepted among cyberneticians (e.g., Scott, 2004).

In my opinion, meanings can be attributed to information from the perspective of hindsight and with reference to other possible meanings. Meaning is thus not added

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to the information, but events can be considered from different perspectives. Whereas Shannon-type information is generated in *relations* (between a sender and a receiver), meaning is provided from a *position* in a network of relations. Positions are based on *correlations* among patterns of *relations and non-relations*. The correlations span a vector space with dimensions (“eigenvectors”) on top of the network of relations. The vector space and the network graph can be considered as different evaluations of the events. First, information is generated operationally by links between senders and receivers. Second, providing meaning to information assumes a position in the network as an aggregate of nodes and links; and third, positions provide perspectives.

4.1 The Network Graph and the Vector Space

As a first step in the specification of a theory of meaning within the framework provided by information theory, Weaver (1949, at p. 26) proposed two “minor additions” to Shannon’s linear diagram of a communication channel (Fig. 4.1).

Weaver explained these extensions—the box labeled “semantic noise” and the one labeled “semantic receiver”—as follows:

One can imagine, as an addition to the diagram, another box labeled “Semantic Receiver” interposed between the engineering receiver (which changes signals into messages) and the destination. This semantic receiver subjects the message to a second decoding, the demand on this one being that it must match the statistical semantic characteristics of the message with the statistical semantic capacities of the totality of receivers, or of that subset of receivers which constitute the audience one wishes to affect.

Similarly, one can imagine another box in the diagram which, inserted between the information source and the transmitter, would be labeled “semantic noise,” the box previously labeled as simply “noise” now being labeled “engineering noise.” From this source is imposed into

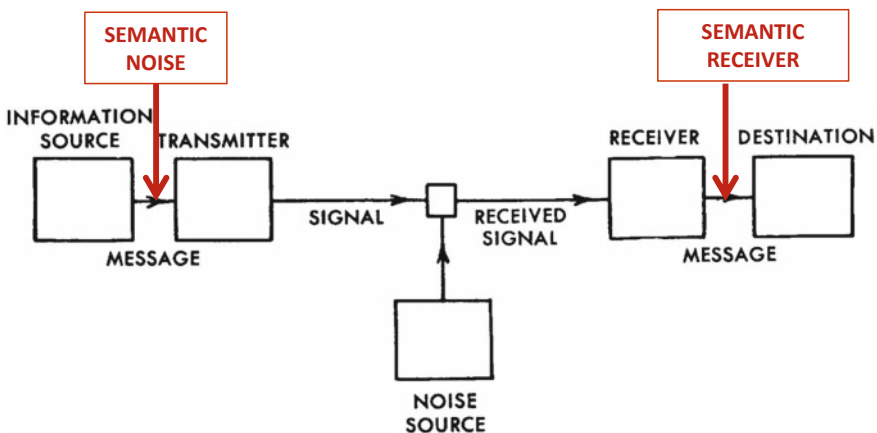


Fig. 4.1 Weaver’s (1949) “minor” additions penciled into Shannon’s (1948) diagram of a communication channel. Source: Leydesdorff (2016), p. 282

the signal the perturbations or distortions of meaning which are not intended by the source but which inescapably affect the destination. And the problem of semantic decoding must take this semantic noise into account.

A “semantic receiver” recodes the information in the messages received from the engineering “receiver,” while the latter can only change signals into messages. The semantic receiver is able to distinguish the signals from the noise. However, “the semantic aspects” were defined by Shannon as external to the model. Therefore, the relation between the two newly added boxes cannot be considered as communication of Shannon-type information.

Can this semantic dimension of the communication be considered another (non-Shannon) transfer mechanism? Meanings cannot be communicated, but they can be shared and organized depending on positions and perspectives, even without requiring a direct communication relation. Semantics are based not on relations, but on patterns of relations or, in other words, *correlations*. For example, two firms (at the nodes of a network) may have similar patterns of relations with their clients without necessarily relating directly to one another (Burt, 1982). Two synonyms, analogously, can occupy a similar position in a vector space of word co-occurrences without any empirical co-occurrences in the domain under study.

In the case of a single relation, the relational distance is not different from the correlational one; but in the case of three (or more) interacting nodes (Fig. 4.2), distances in the vector space can be very different from distances in the network (e.g., geodesics).

The graph in the left-hand panel of Fig. 4.2, for example, represents a configuration of empirically observable nodes and links. The edges correspond to the ones in the right-hand panel. However, the zeros in the right-hand panel are equally included when defining the vector space. The shortest distance between A and B in the left-hand panel is two. The positional distance between A and B is zero, since the Pearson correlation $r_{AB} = 1.0$: A and B are at precisely the same position in this network.

As against Shannon-type information which flows linearly from the sender to the receiver, one can expect meanings to loop, and thereby to develop next-order dimensionalities (Krippendorff, 2009a, 2009b). Horizons of meaning are spanned by

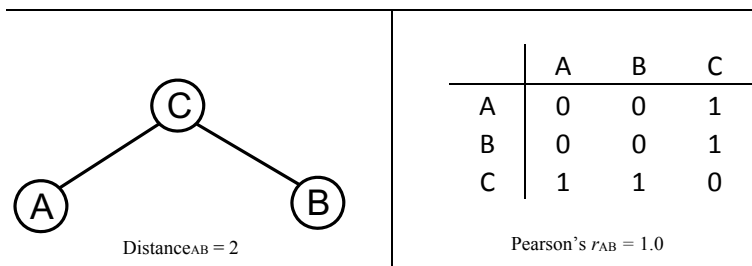


Fig. 4.2 Relational distance between and structurally equivalent positions of A and B. Source: Leydesdorff et al. (2018, p. 1185)

codes evolving in the communication. Overlapping codes may generate *redundancies* by describing the same events from different perspectives.

Redundancy can be measured if the maximum entropy can be defined or, in other words, the system of reference be specified. Whereas information (Shannon's H) measures the number of options that have already been realized, redundancy measures the number of options that could alternatively have been realized. In other words, the zeros—such as the ones in the right-hand pane of Fig. 4.2—do not add to the information, but they add to the redundancy.

4.2 Dimensions and Dynamics of Information

A communication matrix is shaped when a vertical distinction—such as the levels distinguished by Weaver—is added to the horizontal channel (vector) of communications in the Shannon model (Fig. 4.1). A matrix can be considered as a two-dimensional aggregate of one-dimensional vectors. Whereas each vector models relations, a matrix can represent both relations and positions (see Fig. 4.2). The vectors are positioned in the matrix, for example, by a sequence number. However, a matrix contains also a structure different from and orthogonal to the sum of the vectors of relations. Structures can operate as selection environments; for example, providing meanings to the variation.

In Fig. 4.3a, each slice represents a communication matrix at a specific time; the repetition over time adds the third dimension. The development of information in a three-dimensional array can be visualized as a historical *trajectory*; the uncertainty is then organized over time (depicted as a cylinder in the cube of Fig. 4.3a). A four-dimensional array or hyper-cube of information is more difficult to imagine or represent graphically. However, a four-dimensional array can, among other things, contain

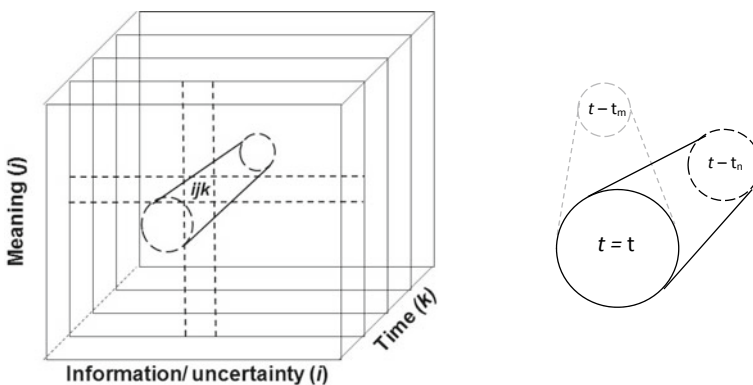


Fig. 4.3 a left and b right: A three-dimensional array of information can contain a trajectory; a four-dimensional hypercube contains one more degree of freedom and thus a variety of possible trajectories. Adapted from Leydesdorff (1997, p. 29)

a *regime* as a next-order feedback on historical developments along trajectories (Fig. 4.3b; cf. Dosi, 1982).

In other words: a regime has one degree of freedom more than a trajectory and can thus “select” among the possible trajectories as representations in three dimensions of the system’s history (Fig. 4.3b). The additional degree of freedom provides room for another selection *within* an emerging system: a selection of one sub-dynamic or another. When mutual selections are repeated, a trajectory can be shaped in a co-evolution or “mutual shaping.” Whereas a trajectory is organized in history, a next-order regime provides meta-historical selection pressure in terms of expectations. In this fourth (or higher) dimension, one trajectory can be “weighted” differently from another. Each selection can refine the self-organization of a system of selections. Refinements can be expected to add to the performativity of a system.

For the intuitive understanding, it may be helpful to consider ourselves as psychologies with the reflexive capacity to reconstruct possible representations of our personal histories from the perspective of hindsight. For example, one might tell a story at work differently from what one could say at home. I suggest reading Luhmann’s model as a proposal to consider the social system of communications as a system without psychological consciousness, but *with a similar complexity*. Communications can be expected to entertain different representations of the history and organization of communications. Communications and consciousness are substantively different.

Whereas a psychological system operates in terms of individual consciousness and tends towards integration (Haken & Portugali, 2014), a communication system can be expected to remain distributed as a “*dividuum*” (Luhmann, 1984: 625; cf. Nietzsche, [1878] 1967: 76); this additional degree of freedom allows for the processing of more complexity at the supra-individual level than would be possible as the sum of individual processes. As a next-order system, the communications can thus provide a regime to the communicating individuals developing along historical trajectories at a one-lower level. Since communication systems are not biologically alive, they *do not need to be integrated and constrained in terms of life-cycles*.

In summary: whereas variation can be modeled as a one-dimensional vector, a two-dimensional matrix can represent selection and coordination mechanisms leading potentially to trajectories as stabilizations of the uncertainty over time. Codes in the communication add one more selection mechanism and make globalization at the regime level possible. Selections can be meta-selected for stabilization along trajectories, and some stabilizations can be selected for globalization at a regime level. Stabilizations are historical and can be at variance. They can thus be considered as providing a second-order variation; globalization functions analogously as a next-order selection. Because the second-order selections (regimes) select on the second-order variation (stabilizations along trajectories) *in parallel to* first-order variations and selection, the operations loop into themselves and one another with the resulting complexity and the possibility of self-organization, leading to unintended consequences. (What can be considered first- and second-order may change over time.) The loops are not hierarchically organized, but can interact and thus disturb one another.

Since the communication of information and the sharing of meanings operate in terms of recursive and incursive selections, the historical origin of the variation may no longer be visible in the present after a series of selective rewrites. Both the historical trajectories and the evolutionary regimes can be expected to change, but at different speeds or, in other words, without a priori synchronization. The two momenta of historical development (at the trajectory level) and evolutionary change (at the regime level) relate in dynamic trade-offs. The regime is instantiated as a meta-historical selection environment pending on the historical trajectories.

For example, airplane series such as the DC3 to the DC9 are developed along trajectories, but the introduction of the jet-engine as a replacement of the propeller motor was a systems innovation (Frenken & Leydesdorff, 2000). While helicopters are developed in another regime, the discontinuity between propeller airplanes and jet aircraft can be a change at the trajectory and/or regime level. One would need empirical research for answering this question. Dosi (1982, p. 152), for example, provided operational definitions for regimes (or paradigms) and historical trajectories, as follows:

In broad analogy with the Kuhnian definition of a “scientific paradigm,” we shall define a “technological paradigm” as “model” and a “pattern” of solution of *selected* technological problems, based on *selected* principles derived from natural sciences and on *selected* material technologies.[...].

As “normal science” is the “actualization of a promise” contained in a scientific paradigm, so is “technical progress” defined by a certain “technological paradigm”. We will define a *technological trajectory* as the pattern of “normal” problem solving activity (i.e. of “progress”) on the ground of a technological paradigm.

Note that Dosi (1982) articulated a model with three selection environments operating upon one another. This predates the neo-evolutionary version of the Triple-Helix model by two decades. However, Dosi did not elaborate specifically the evolutionary model (Andersen, 1994).

The metaphor of hill-climbing is also used in this context: hills are climbed along trajectories. However, climbing is different at night or during the day, and the difference between day and night is meta-historical for the hill-climbing agents. In terms of Dosi’s above definitions, the technological problems may be differently selected in daylight than during the night. In his article about “objectivity” in the social and cultural sciences, Max Weber used this same metaphor when he expressed change in the dynamics at the supra-individual level of a regime, as follows:

[...] at one moment or another, the color will change: the meaning of the perspective which was used without reflection, will become insecure; the road seems now to lead into zones of twilight. The light of the important problems of the culture has advanced. At such moments, the sciences have to provide themselves with the means of changing position and of changing their methodological apparatus, in order reflexively to grasp the higher grounds of reasoning from which to look down on the stream of history. Science follows the constellations which make it a meaningful enterprise. (Weber [1904]³1968, p. 214.)

Changes at the regime level happen beyond control; changes at the trajectory level can be organized by agency (e.g., entrepreneurs).

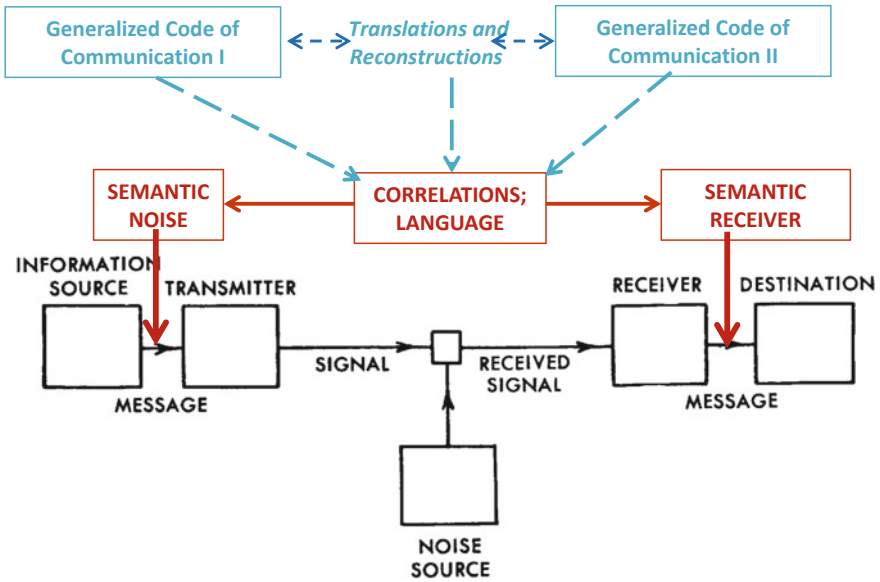


Fig. 4.4 Levels B and C added to the Shannon diagram (in red-brown and dark-blue, respectively). Source: Leydesdorff (2016), p. 283

4.3 Levels B and C in the Shannon Diagram

In addition to proposing the two new boxes in Shannon’s diagram (Fig. 4.1), Weaver (1949, p. 24) suggested adding to this diagram the levels B and C: meaning is conveyed at level B, and the received meaning can affect behavior at level C (because codes are genotypical and binding). Elaborating Figs. 4.1 and 4.4 shows a scheme for distinguishing among these three levels.

As noted above, the relations among a *semantic* receiver and *semantic* noise at level B are based on correlations among sets of relations at level A. In the vector space thus constructed at level B, meanings can be shared, while information continues to be communicated in the links at level A. The use of language facilitates and potentially reinforces the options for sharing (and distinguishing!) meanings at level B. Natural languages provide opportunities to develop semantics; symbolic meanings, however, require codes to operate in the communications.

Codes of communication are invoked from level C for regulating the use of language. The codes enable us, among other things,¹ to short-cut the communication; for example, by paying the price for something instead of negotiating using language. The codes enable us to make the communications far more efficient than is possible in natural languages. The communication can both vertically and horizontally be differentiated: horizontally in terms of different codes operating in parallel

¹Spelling rules, syntax, and pragmatics can also be considered as codes in the use of language, but we focus on the semantics.

and vertically between historical organization and evolutionary self-organization. In the following sections, these two differentiations are related.

4.4 Scholarly Discourse and Codification

The tension between historical organization and evolutionary self-organization is articulated in the sociology of science as the difference between “group” and “field”-level dynamics. Following up on his (1976) historical analysis of “Le champ scientifique,” for example, Bourdieu (2004, at p. 83) added a further reflection on the study of the sciences in his book, entitled *Science of Science and Reflexivity*. He formulated as follows:

Each field (discipline) is the site of a specific legality (a *nomos*), a product of history, which is embodied in the objective regularities of the functioning of the field and, more precisely, in the mechanisms governing the circulation of information, in the logic of the allocation of rewards, etc., and in the scientific habitus produced by the field, which are the condition of the functioning of the field [...].

What are called epistemic criteria are the formalization of the “rules of the game” that have to be observed in the field, that is, of the sociological rules of interactions within the field, in particular, rules of argumentation or norms of communication. Argumentation is a collective process performed before an audience and subject to rules.

From a very different perspective, Popper (1972) denoted the domain of supra-individual codifications as World 3. Bourdieu (2004; at p. 78) called this transition from “objectivity” to “intersubjectivity” a “Kantian” or transcendental turn. However, the philosopher to be associated with this transition, is Husserl, who criticized the empiristic self-understanding of the modern (European) sciences (Husserl, [1935/36] 1962). According to Husserl ([1929] 1960, at p. 155), the possibility to communicate expectations intersubjectively grounds the empirical sciences “in a concrete *theory of science*.” In Chap. 2, I called this the communicative turn in the philosophy of science.

Neither Popper nor Husserl specified the evolutionary dynamics of expectations in terms of or in relation to communications. I shall argue that the dynamics of *res cogitans* can be further specified information-theoretically. The symbolically generalized codes in the communication enable us to multiply meanings at the intersubjective level—that is, within the communication—as new options. The proliferation of expectations can take place in a techno-cultural evolution at a speed much faster than in biological evolution.

The intersubjective layer of expectations codes and structures the communications. The different codes can be recombined and reconstructed in translations. At level B, meanings are instantiated in specific combinations of codes, while at level C the codes themselves evolve in response to the integrations in the instantiations as historical events. The superstructure of codes continues to be driven into differentiations by the need to cope with the increasing complexity of the communication at

the bottom. At this level A, the probabilistic entropy (H) increases because of the coupling of information to entropy and the second law of thermodynamics.

4.5 Redundancy and Evolution

Shannon (1948) defined information (H) as probabilistic entropy [$H = -\sum_i p_i * \log(p_i)$] in accordance with Gibbs's formula for thermodynamic entropy: $S = k_B * H$. In this equation, k_B is the Boltzmann constant that provides the dimensionality Joule/Kelvin to the thermodynamic entropy S ; H provides a dimensionless statistic. H can be measured as uncertainty in a probability distribution: $H = -\sum_i p_i * \log(p_i)$. (When two is taken as the basis for the logarithm, the measurement is in bits of information.)

The second law of thermodynamics states that entropy increases with each operation. Because of the linear relation between S and H , historical developments unfold with the arrow of time; that is, from an origin to the future. However, models enable us to anticipate future states from our position in the present, that is, to use future states (x_{t+n}) represented in the present (x_t) against the arrow of time for the reconstruction. In other words, the dynamics of expectations are very different from the historical dynamics "following the actors." In the remainder of this chapter, the focus will be on the interactions among differently coded expectations and how they can generate redundancy (against the second law).

Redundancy R is defined in information theory as the fraction of the capacity of a communication channel (H_{\max}) that is *not* used. In formulative format:

$$R = \frac{H_{\max} - H_{\text{observed}}}{H_{\max}} \quad (4.1)$$

H is equal to the uncertainty in a relative frequency distribution ($\sum_i p_i = \sum_i [f_i/N]$) as follows:

$$H = -\sum_i p_i * \log_2(p_i) \quad (4.2)$$

When all N probabilities are equally probable and thus equal to $1/N$, one can formulate the maximum information content H_{\max} as follows:

$$\begin{aligned} H_{\max} &= -\sum_{i=1}^N \left(\frac{1}{N}\right) \log\left(\frac{1}{N}\right) \\ &= -\frac{N}{N} \log\left(\frac{1}{N}\right) \end{aligned} \quad (4.3)$$

$$= \log(N) \quad (4.4)$$

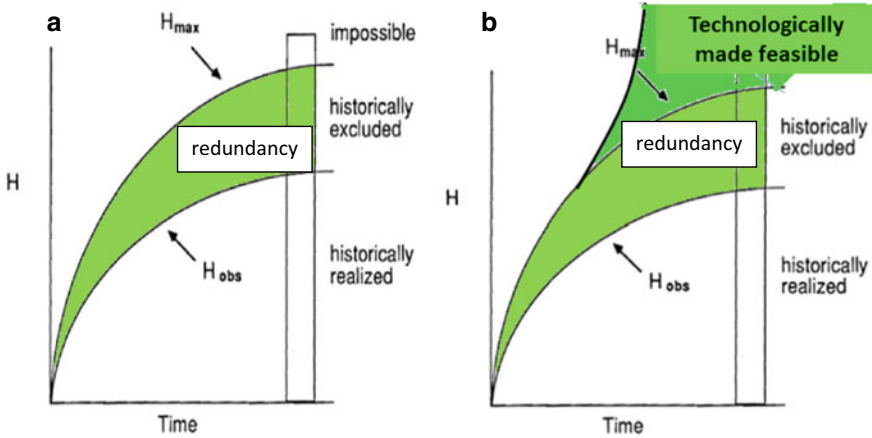


Fig. 4.5 a The development of entropy (H_{obs}), maximum entropy (H_{max}), and redundancy ($H_{max} - H_{obs}$). b Hitherto impossible options are made possible because of cultural and technological evolution. Adapted from: Brooks & Wiley (1986, at p. 43)

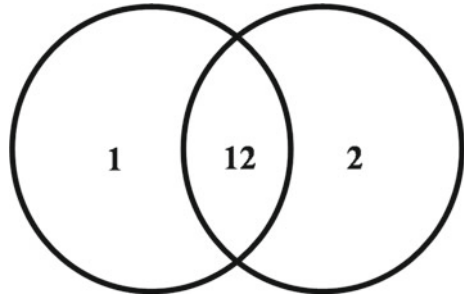
In the case of an evolving system—e.g., an eco-system in which new species can be generated—not only the observed information ($H_{observed}$) of the system increases with time, but also H_{max} , representing the number of *possible* states (N). The difference between H_{max} and the observed information $H_{observed}$ is (by definition) equal to the redundancy R ; that is, the options that are available but have not yet been realized. From the engineering perspective of information theory, these options are redundant. Redundancy can be used, among other things, for error-correction (Shannon, 1945).

Figure 4.5a shows Brooks & Wiley’s (1986, at p. 43) illustration of the dynamics of a biological system. I have added green to the redundancy as part of the evolving capacity of this system. As noted, redundancy provides a measure of the options that were not realized, but could have been realized. The exclusion of these options is “historical.” Kauffman (2000), for example, called these in principle possible realizations “adjacent.” Above this (green) area, however, Brooks & Wiley (1986) added the label of categorically “impossible” as a legend of Fig. 4.5a.

In Fig. 4.5b, I have replaced the label “impossible” with “technologically made feasible” in order to introduce a model which includes the levels B and C. Unlike a biological system, the techno-cultural evolution of expectations can be expected to generate redundancy. An intentional system is able to add new options without necessarily realizing them; one can keep options in mind. The cycling of information on top of the linear flow generates redundancy (Maturana, 2000). Redundancy is generated when two (or more) perspectives on the same information are operating at an interface.

For example, in the case of introducing a new technology into a market, the markets operate with a (supra-individual) logic different from technological criteria. When both the economic and the technological logic can operate, innovations can be enhanced because of the options made visible by the cross-tabling. (In Fig. 4.2b, for

Fig. 4.6 Set-theoretical representation of two sets of overlapping options



example, five zeros were added to the representation in Fig. 4.2a.) The redundancy added to the green surfaces of Fig. 4.5b is generated by the recombination of different expectations organized in terms of the variety of perspectives that can be entertained in the communication. Let me first specify this process in information-theoretical terms and then return to the interpretation. The reader who is less interested in the following derivations may wish to skip to Sect. 4.8.

4.6 The Generation of Mutual Redundancy

The total number of options available in a system is (by definition) equal to the sum of the realized options and the not-yet-realized but possible ones. This sum of realized and possible options determines the capacity of a system.

In information theory, one counts by using relative frequencies multiplied by their respective logarithms.² This transformation is monotonous. For example, the two sets in Fig. 4.6 can be summed as follows:

$$H_{12} = H_1 + H_2 - T_{12} \tag{4.5}$$

²The counting rules in information theory (Shannon, 1948; cf. Leydesdorff, 1991; Theil, 1972; Yeung, 2008) are based on relative frequencies. Observed frequencies are divided by the grand total in order to obtain relative frequencies or, in other words, probabilities:

$$p_{ijk\dots} = f_{ijk\dots} / \sum_{ijk\dots} f_{ijk\dots} = f_{ijk\dots} / N$$

The probabilistic entropy of the distribution of relative frequencies is:

$$\begin{aligned} H_{\text{observed}} &= - \sum_{ijk\dots} p_{ijk\dots} \log_2 p_{ijk\dots} \\ &= - \frac{\sum_{ijk\dots} f_{ijk\dots}}{N} * \log_2 \frac{f_{ijk\dots}}{N} \\ &= \log_2 N - \sum_{ijk\dots} f_{ijk\dots} \log_2 f_{ijk\dots} \end{aligned}$$

It follows that the maximum entropy $H_{\text{max}} = \log_2 N$. The relative uncertainty or information is $H_{\text{observed}}/H_{\text{max}}$. The redundancy is defined by Shannon (1948) as the relative value of the not-realized options:

$$\text{Redundancy} = [H_{\text{max}} - H_{\text{observed}}] / H_{\text{max}}$$

H_1 and H_2 can be used as labels for the information contents of the two sets with an overlap in T_{12} . T_{12} is called “mutual information” or “transmission” between H_1 and H_2 . If T_{12} were not subtracted from $(H_1 + H_2)$, the overlap would be counted twice. However, the second time would be redundant. This redundancy R_{12} is equal to $-T_{12}$ or, in other words, negative since the mutual information (T_{12}) itself is Shanon-type information and therefore necessarily positive (Theil, 1972, p. 59f.).

Weaver (1949) already noted that redundancy might be a prime candidate for the development of a theory of meaning. Using a different definition of information (as “a difference which makes a difference”; see Mackay, 1969), Bateson (1972, p. 420) argued that “the concept ‘redundancy’ is at least a partial synonym of ‘meaning’: [...] if the receiver can guess at missing parts of the message, then those parts must, in fact, carry a *meaning* which refers to the missing part and is information about these parts.” Unlike information, redundancy is not observable; the maximum information has to be specified on theoretical grounds. This specification has the status of a hypothesis (which one may wish to update after the research process).

The same information can be appreciated differently by other agents or at different moments and other levels. Whenever information is *appreciated*, a system-specific meaning is generated. Whereas information can be communicated, meanings can be shared. Sharing can generate an *intersubjective* layer with a dynamic different from that of information processing. The redundancy in the overlaps can be measured as reduction of uncertainty at the systems level; that is, as *negative* bits of information. The relative uncertainty is reduced when the redundancy is increased. Whereas the events are historical and generate entropy along trajectories following the arrow of time, appreciations are analytical and can add redundancy or negative entropy from the perspective of hindsight—that is, against the arrow of time. One can also consider this redundancy as feedback or error correction against the arrow of time (Kline & Rosenberg, 1986; Krippendorff, 2009b).

In Fig. 4.7, Fig. 4.6 is extended to three sets. The two possible configurations in Fig. 4.7 indicate that T_{123} (the set in the centre) can be positive, negative, or zero.

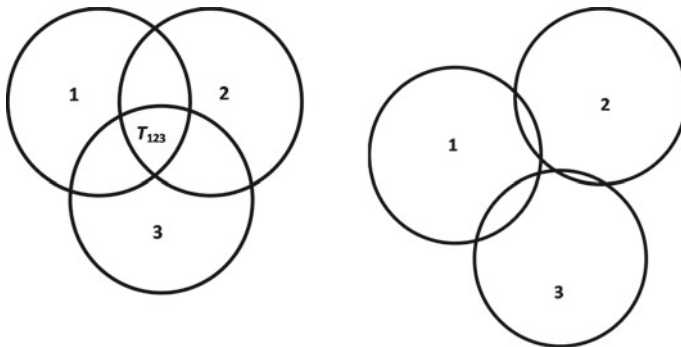


Fig. 4.7 Overlapping uncertainties in three variables x_1 , x_2 , and x_3 : two configurations with opposite signs of T_{123}

Redundancy is a measure of these absent options which can be defined (Bateson, 1972; Deacon, 2012). Unlike the empty space outside the three circles, the gap among the three circles in the centre can be quantified.

The formula for the entropy of the combined set H_{123} follows the corrected numbers of elements using summations and subtractions as in overlaps among sets, as follows:

$$H_{123} = H_1 + H_2 + H_3 - T_{12} - T_{13} - T_{23} + T_{123} \quad (4.6)$$

In Eq. 4.6, the central overlap T_{123} is included three times in $(H_1 + H_2 + H_3)$ and then three times subtracted by $(-T_{12} - T_{13} - T_{23})$. It follows that T_{123} has to be added once more after the subtractions. Since T_{123} is *added*, while T_{12} was *subtracted* (in Eq. 4.4), the sign of the last term, representing the mutual redundancy in three dimensions, is opposite to that representing a model with an even number of dimensions: $R_{12} = -T_{12}$ and $R_{123} = +T_{123}$, etc.

By replacing T_{12} in Eq. 4.6 with $(H_1 + H_2 - H_{12})$ as in Eq. 4.5, one can formulate as follows:

$$H_{123} = H_1 + H_2 + H_3 - (H_1 + H_2 - H_{12}) - (H_1 + H_3 - H_{13}) - (H_2 + H_3 - H_{23}) + T_{123} \quad (4.7)$$

Or after reorganization of the order of the terms:

$$\begin{aligned} T_{123} &= H_{123} - [H_1 + H_2 + H_3] + (H_1 + H_2 - H_{12}) + (H_1 + H_3 - H_{13}) \\ &\quad + (H_2 + H_3 - H_{23})T_{123} \\ &= [H_1 + H_2 + H_3] - [H_{12} + H_{13} + H_{23}] + H_{123} \end{aligned} \quad (4.8)$$

Using sets of relative frequency distributions—variables—the measurement of T_{123} is straightforward: all H values can be aggregated from writing the data as relative frequencies. The values of T_{123} follow from adding and subtracting H -values using Eq. 4.8.

4.7 Generalization

The sign change of the mutual information with the number dimensions was until recently an unsolved problem in information theory.³ However, Alexander Petersen

³Krippendorff (2009b, at p. 670; cf. Leydesdorff, 2010, at p. 68) provided a general *notation* for this alteration with changing dimensionality—but with the opposite sign as follows:

$$Q(\Gamma) = \sum_{X \subseteq \Gamma} (-1)^{1+|\Gamma|-|X|} H(X) \quad (4.9)$$

has proven that this sign, indeed, changes with the addition of each next dimension.⁴ In other words, it can be shown that mutual redundancy is a consistent measure of negative entropy (Leydesdorff, Petersen, & Ivanova, 2017, p. 17).

Equation 4.8 can be rewritten as follows:

$$\begin{aligned}
 T_{123} &= H_1 + H_2 + H_3 - H_{12} - H_{13} - H_{23} + H_{123} \\
 T_{123} &= [(H_1 + H_2 - H_{12}) + (H_1 + H_3 - H_{13}) + (H_2 + H_3 - H_{23})] \\
 &\quad + [H_{123} - H_1 - H_2 - H_3] \\
 T_{123} &= [T_{12} + T_{13} + T_{23}] + [H_{123} - H_1 - H_2 - H_3] \tag{4.10}
 \end{aligned}$$

The terms in the first set of brackets in Eq. 4.10— $[T_{12} + T_{13} + T_{23}]$ —are Shannon-type information values and therefore strictly positive. The second bracketed term— $[H_{123} - H_1 - H_2 - H_3]$ —makes a negative contribution, because of the subadditivity of the entropy: $H(x_1, \dots, x_n) \leq \sum_1^n H(x_i)$, which holds for any dimension $n \geq 2$. For example, $H_{123} \leq (H_1 + H_2 + H_3)$. The sign of the resulting value of T_{123} depends on the empirical configurations of nodes (H -values) and links (T -values). Figure 4.7 shows the two opposites with positive and negative overlaps. This empirical trade-off can change over time and can also be considered as “the triple-helix dynamics” (Etzkowitz & Leydesdorff, 2000; see Chap. 5).

It follows inductively that for any given dimension n , one can formulate combinations of mutual information corresponding to $\sum_1^n H(x_i) - H(x_1, \dots, x_n)$ that are by definition positive (or zero in the null case of complete independence). For example (up to four dimensions) as follows:

$$\begin{aligned}
 0 &\leq \sum_{i=1}^{n=2} H(x_i) - H(x_1, x_2) = T_{12} \\
 0 &\leq \sum_{i=1}^{n=3} H(x_i) - H(x_1, x_2, x_3) = \sum_{ij}^3 T_{ij} - T_{123} \\
 0 &\leq \sum_{i=1}^{n=4} H(x_i) - H(x_1, x_2, x_3, x_4) = \sum_{ij}^6 T_{ij} - \sum_{ijk}^4 T_{ijk} + T_{1234} \tag{4.11}
 \end{aligned}$$

where the sums on the right-hand side are over the $\binom{n}{k}$ permutations of the indices.

Equation 4.11 can be extended for general n as follows:

$$0 \leq \sum_{i=1}^n H(x_i) - H(x_1, \dots, x_n)$$

In this equation, Γ is the set of variables of which X is a subset, and $H(X)$ is the uncertainty of the distribution; $|\Gamma|$ is the cardinality of Γ , and $|X|$ the cardinality of X .

⁴The sign change finds its origin in the non-additivity of the entropy: $H_{12} \leq H_1 + H_2$.

$$\begin{aligned}
&= \sum_{ij} \binom{n}{2} T_{ij} - \sum_{ijk} \binom{n}{3} T_{ijk} + \sum_{ijkl} \binom{n}{4} T_{ijkl} - \cdots + (-1)^{1+n} \sum_{ijkl\dots(n-1)} \binom{n}{n-1} T_{ijkl\dots(n-1)} \\
&\quad + (-1)^n \sum_{ijkl\dots(n)} \binom{n}{n} T_{ijkl\dots(n)} \tag{4.12}
\end{aligned}$$

where the last term on the right-hand side is equal to $(-1)^n T_{1234\dots n}$.

Returning to the relation between R_{12} and T_{12} , it follows (using first two dimensions instructively) that:

$$\begin{aligned}
R_{12} &= -T_{12} \\
&= H(x_1, x_2) - \sum_1^2 H(x_i) \leq 0 \\
\text{and } T_{12} &\geq 0 \tag{4.13}
\end{aligned}$$

In other words, mutual information between two information sources is either positive or zero (Theil, 1972, p. 59f.). The relations for R_{123} and R_{1234} follow analogously from Eq. (4.12). In the general case of more than two dimensions ($n > 2$):

$$\begin{aligned}
R_n &= (-1)^{1+n} T_{1234\dots n} \\
R_n &= \left[H(x_1, \dots, x_n) - \sum_1^n H(x_i) \right] \\
&\quad + \left[\sum_{ij} \binom{n}{2} T_{ij} - \sum_{ijk} \binom{n}{3} T_{ijk} + \sum_{ijkl} \binom{n}{4} T_{ijkl} - \cdots + (-1)^{1+n} \sum_{ijkl\dots(n-1)} \binom{n}{n-1} T_{ijkl\dots(n-1)} \right] \tag{4.14}
\end{aligned}$$

The left-bracketed term of Eq. 4.14— $[H(x_1, \dots, x_n) - \sum_1^n H(x_i)]$ —is necessarily negative (because of the subadditivity of the entropy; see above), while the configuration of mutual information relations contributes a second term on the right which can be positive. This latter term represents the entropy generated by the realization of the network in terms of links. The links are historical and thus add information.

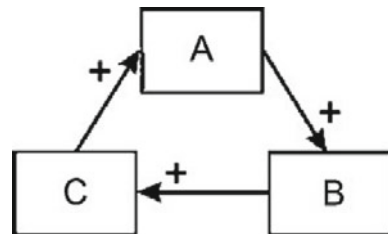
In summary, Eq. 4.14 models the generation of redundancy (with a negative sign) on the one side versus the historical process of uncertainty generation in the relations (with a positive sign) on the other. A system with more than two codes (e.g., three alphabets; cf. Abramson, 1963, p. 127 ff.) can operate as an empirical (im)balance. When the resulting R_n is negative, self-organization prevails over organization in the configuration under study, whereas a positive R_n indicates conversely a predominance of historical organization over evolutionary self-organization.

4.8 Clockwise and Anti-clockwise Rotations

When the relation between two subdynamics is extended with a third, the third may feed back or feed forward on the communication relation between the other two, and thus a system is shaped (Sun & Negishi, 2010). This principle is known in social network analysis as “triadic closure.” Triadic closure can be considered as the basic mechanism of systems formation (Bianconi et al., 2014; de Nooy & Leydesdorff, 2015). The cycling may take control as in a self-organizing vortex (Fig. 4.8). A cycle with the reverse order of the operations (counter-clockwise) is equally possible stabilizing the dynamic in organizational formats.

The two cycles can be modeled as two vectors P_{ABC} and Q_{ABC} with three (or more) dimensions (A, B, and C), and this system can then be simulated in terms of the rotations of the two vectors (Ivanova & Leydesdorff, 2014b). One rotation can be understood as corresponding to the tendency of historical realization, and the evolving self-organization of horizons of meaning. Using simulations, Ivanova & Leydesdorff (2014a) showed that the operation of these two (three-dimensional) vectors upon each other can be expected to generate an R . The value of R is determined by the network configuration as were the values of $T_{123\dots n}$ in (Eq. 4.14). A negative sign of R can be associated with clockwise and the positive sign with counter-clockwise rotations of the vectors in the *simulation*, while the values of the two terms in Eq. 4.14 *measure* the relative weights of the two rotations in empirical data. The theorizing, simulation, and measurement can thus be brought into the single and comprehensive framework of a calculus of redundancy as a complement to Shannon’s calculus of information (Bar-Hillel, 1955). The resulting value of R can be positive or negative reflecting the possibility of an inversion along the time axis.

Fig. 4.8 Schematic of a hypothetical three-component autocatalytic cycle. *Source* Ulanowicz (2009, at p. 1888, Fig. 3)



4.9 Summary and Conclusions

I first extended Shannon's model of communication (at level A) with Weaver's levels B and C. This changes Shannon's linear model into a non-linear and potentially evolutionary one, since feedback and feed-forward loops among the levels become possible. The three levels distinguished in Fig. 4.3 correspond with Luhmann's distinction among (i) interactions, (ii) organization on the basis of decisions, and (iii) self-organization among the fluxes of communications. At level A, *information is communicated* in interactions among senders and receivers; at level B, *meanings can be shared* to variable extents and thus meaningful information is organized into a vector-space. However, this vector space is constructed and therefore remains subject to reflexive reconstructions. The reconstructions, in terms of different weights of the codes of communication, open self-organizing horizons of meaning at level C.

The question central to the next chapters can now be formulated as follows: under what conditions can the different codes be expected to interact and co-evolve, and thus lead to new options? In this chapter, I have first focused on the coherence and tensions among the communication-, evolution-, and systems-theoretical perspectives with reference to Luhmann's formulation of the program of theory construction (cited in Chap. 1). I have argued that redundancies can be generated at interfaces among *sets of relations* which are structured by codes.

In Luhmann's theory, however, interactions among codes were a priori held to be *impossible*; the (sub)systems are *defined* as "operationally closed" (Luhmann, 1986a and b; cf. Maturana, 1978). In my opinion, this assumption leads to a meta-biology, since the analyst remains external to the closed systems under study which can only be "observed." Whereas biological systems can gain in complexity by closing themselves operationally—for example, by shaping a membrane—expectations can disturb and penetrate one another "infra-reflexively" (Latour, 1988, at p. 169 ff.) and across domains in the second contingency. Neither the communication "systems" nor the codes "exist" as hardware (*res extensa*).

The reflexive layers (*res cogitans*)—at the individual and the above-individual levels—can be expected to operate with specific selection criteria upon one another and over time. Because of these reflexive couplings in terms of expectations, cultural evolution can be much faster than biological evolution, which operates in terms of realizations (over generations). Writing and rewriting in the hardware requires more energy and time than the exploration and codification of new combinations of expectations.

In other words, I draw a sharper line than Luhmann did between biology and sociology. Different from Luhmann, I do *not* make the assumption that systems "exist." On the contrary, I assume that "systems" are analytical constructs. These constructs can eventually be tested as sets of expectations. Cognitive constructs are thus different from living systems. The philosophy in the background is fundamentally opposed to the holistic and biologically oriented ones nowadays prevailing in artificial intelligence (e.g., Damasio, 1994; Sherman, 2017). Theories of information and redundancy span different domains (Deacon, 2012). *In the reflexive domain of*

the social sciences, we study our methods of studying, since these methods are the constraints of our respective perspectives.

Furthermore, Luhmann (e.g., 2013, p. 98) stated “avoidance of redundancy” as an objective. But it remained unclear why. From my perspective, this a priori makes it impossible to contribute to his original objective to specify “a form of selection that prevents the world from shrinking down to just one particular content of consciousness with each act of determining experience” ([1971] 1990, p. 27). The new options are redundant. The generation of redundancy proceeds in a domain of expectations about options that do not (yet) exist, but that one can imagine reflexively, refine, and (re)construct.

By turning away from an objectivistic self-understanding of the sciences as “observers” and “observations” room thus can be found for a theory of meaning and knowledge-generation as an extension of Shannon’s information theory (Fig. 4.3). Whereas Shannon felt the need to distance himself explicitly from this potential extension, his co-author Weaver understood this possible consequence as the proper intension of information theory (Bar-Hillel, 1955).

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