



Correction to: Full Body Immersive Virtual Reality System with Motion Recognition Camera Targeting the Treatment of Spider Phobia

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The original version of this chapter was published without the reference “Anxiety detection from Electrodermal Activity Sensor with movement & interaction during Virtual Reality Simulation”, <https://ieeexplore.ieee.org/document/8717170>, which has now been included.

The correction chapter has been updated with the changes.

The updated version of this chapter can be found at
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